

# Learning with Support Vectors

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(Prof. Yaser S. Abu-Mostafa's ML course slides are used to explain SVMs)

1<sup>st</sup>, Sep 2012

# Outline

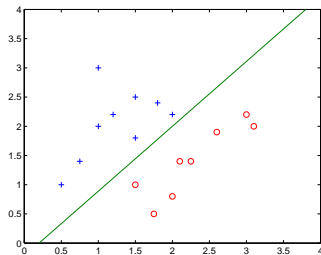
- Introduction to Machine Learning
- Notion of Similarity
- A Simple Pattern Recognition Algorithm
- Learning Theory and Learning algorithms
- Support Vector Machines

# Introduction to Machine Learning

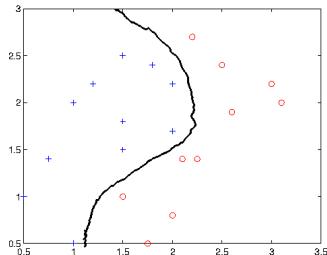
- Learning the pattern in the data to find a rule to predict
- Input patterns:  $x_1, x_2, \dots, x_m \in \mathcal{X}$
- Outputs:  $y_1, x_2, \dots, y_m \in \mathcal{Y}$
- Supervised learning and Unsupervised learning

# Supervised Learning: Classification

- Training data:  $\{(x_1, y_1), (x_2, y_2), \dots, (x_m, y_m)\} \in \mathcal{X} \times \{\pm 1\}$
- Example: Binary Classification



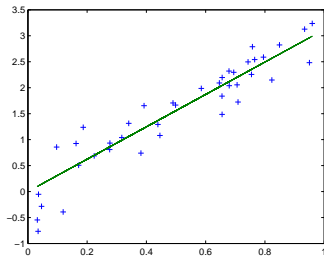
(a)



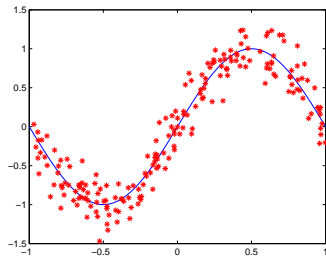
(b)

# Supervised Learning: Regression

- Training data:  $\{(x_1, y_1), (x_2, y_2), \dots, (x_m, y_m)\} \in \mathcal{X} \times \mathbb{R}$



(c) Linear Regression



(d) Non-linear Regression

# Similarity in data

- Goal: Learn a function that agrees with training data and generalizes for unseen data
- Given a new pattern  $x \in \mathcal{X}$ , chose a  $y$  s.t.  $(x, y)$  is similar to training data
- Need to map the input patterns to a space where the similarity in data can be measured
- $k : \mathcal{X} \times \mathcal{X} \rightarrow \mathbf{R}$
- $k$  is symmetric, i.e.  $k(x, x') = k(x', x)$

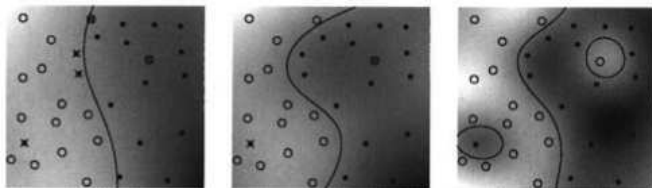
# Dot Product

- Let  $\mathbf{x}, \mathbf{x}' \in \mathbb{R}^N$ , simple similarity measure is  $\langle \mathbf{x}, \mathbf{x}' \rangle$
- $\|\mathbf{x}\| = \sqrt{\langle \mathbf{x}, \mathbf{x} \rangle}$ ,  $\cos \theta = \frac{\langle \mathbf{x}, \mathbf{x}' \rangle}{\|\mathbf{x}\| \|\mathbf{x}'\|}$
- Distance between two vectors  $\mathbf{x}$  and  $\mathbf{z}$  is  $\|\mathbf{x} - \mathbf{z}\|$
- Map  $x \in \mathcal{X}$  to a space  $\mathcal{H}$  where dot product is defined
- If  $\Phi : \mathcal{X} \rightarrow \mathcal{H}$ , then  $k(x, x') := \langle \mathbf{x}, \mathbf{x}' \rangle = \langle \Phi(x), \Phi(x') \rangle$





# Learning Theory



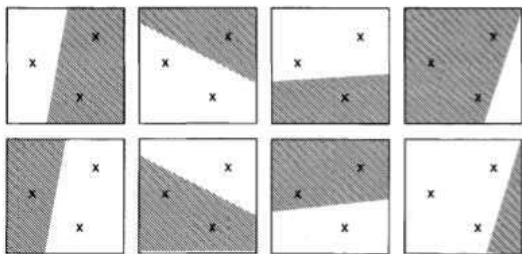
- Learning Theory helps in designing algorithm which chooses a function class that leads to small test error

## Error in learning

- Let the  $(x, y)$  is drawn independently from unknown  $\mathbf{P}(x, y)$ , and our prediction is  $f(x)$
- Loss function:  $\frac{|f(x)-y|}{2}$
- Empirical risk:  $R_{emp}(f) = \frac{1}{2m} \sum_{i=1}^m |f(x) - y|$
- Actual risk:  $R(f) = \frac{1}{2} \int |f(x) - y| d\mathbf{P}(x, y)$
- Small empirical risk doesn't imply small actual risk
- So function class of  $f$  is restricted to the one which has capacity to suit amount of training data

## Capacity concept: VC Dimension

- $m$  input patterns can be labelled in  $2^m$  ways
- A rich function class can realize all  $2^m$  separations, then it is said to shatter all  $m$  patterns



- VC Dimension: The largest number of input patterns  $h$ , that a function class can shatter

## VC Bound

- If  $h < m$ , is the VC dimension of a function class that a learning machine can implement, independent of  $\mathbf{P}(x, y)$  generating  $(x, y)$ , with probability at least  $1 - \delta$   
 $R(f) \leq R_{emp}(f) + \phi(h, m, \delta)$  holds

where  $\phi(h, m, \delta) = \sqrt{\frac{1}{m}(h(\ln \frac{2m}{h} + 1) + \ln \frac{4}{\delta})}$

- When  $\mathbf{P}(x, y) = \mathbf{P}(x)\mathbf{P}(y)$  with  $\pm 1$  equally likely, no good way to predict class of test pattern
- With a function class of large  $h$ , we can make training error zero, but  $\phi(h, m, \delta)$  so test error is large
- To make non-trivial prediction about test error, function class must be restricted

# Support Vector Classification

- Vapnik considered the class of (linearly separable) hyperplanes in  $\mathcal{H}$

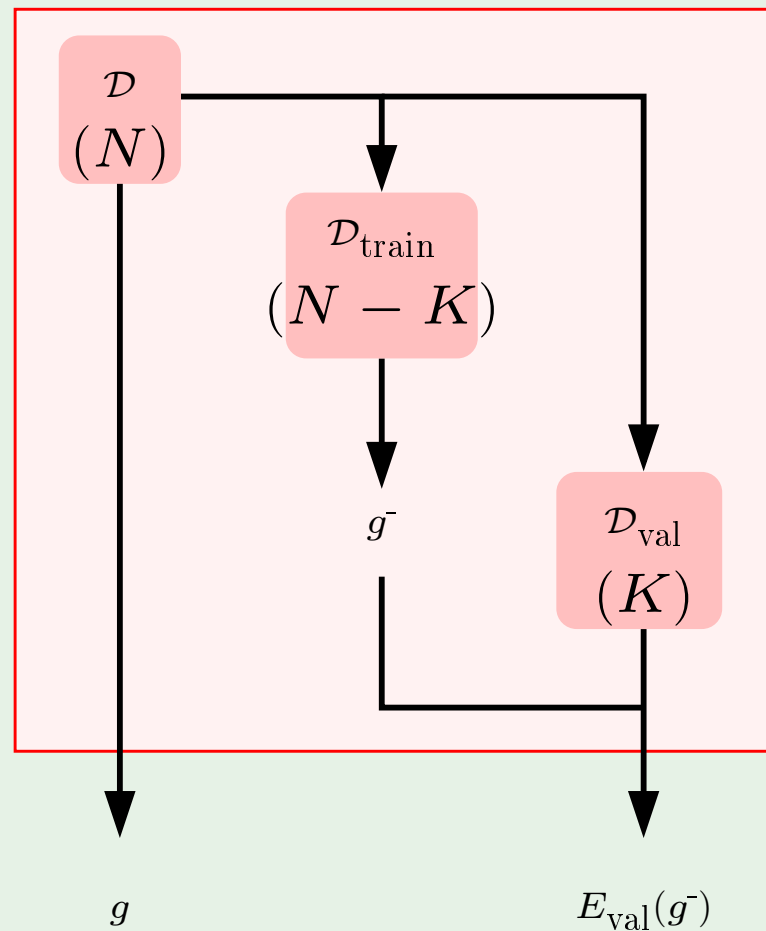
i.e.  $\mathbf{w}^t \mathbf{x} + b = 0$  where  $\mathbf{w} \in \mathcal{H}$  and  $b \in \mathbb{R}$  corresponding to decision functions  $f(\mathbf{x}) = \text{sgn}(\mathbf{w}^t \mathbf{x} + b)$

- Maximizing the separation between any training point and hyperplane
- $\max_{\mathbf{w}, b} \min \{ \|\mathbf{x} - \mathbf{x}_i\| : \mathbf{x} \in \mathcal{H}, \mathbf{w}^t \mathbf{x} + b = 0, i = 1, \dots, m \}$

I have used slides from Prof. Yaser S. Abu-Mostafa's course  
on SVMs.

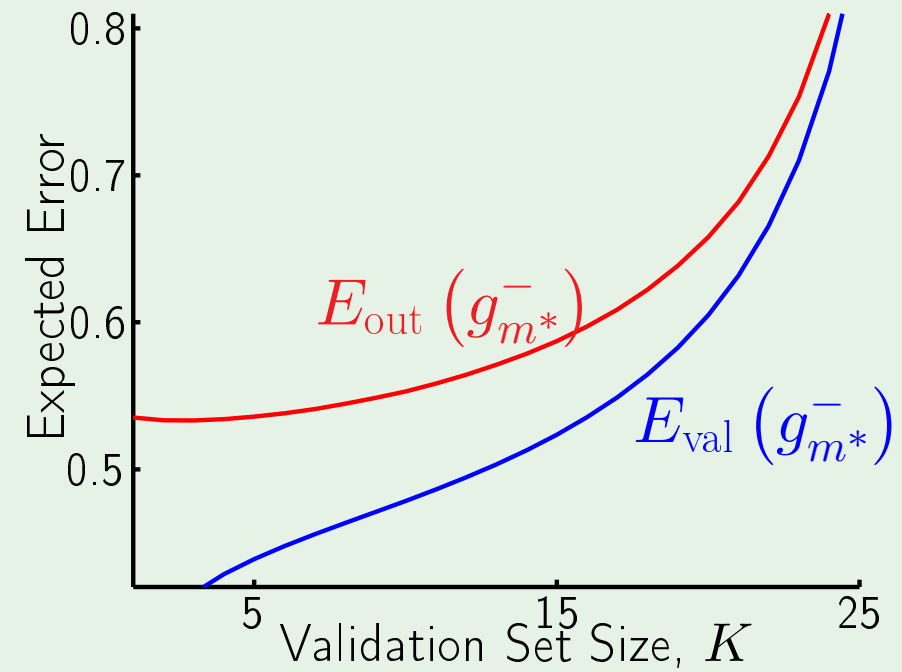
# Review of Lecture 13

- Validation



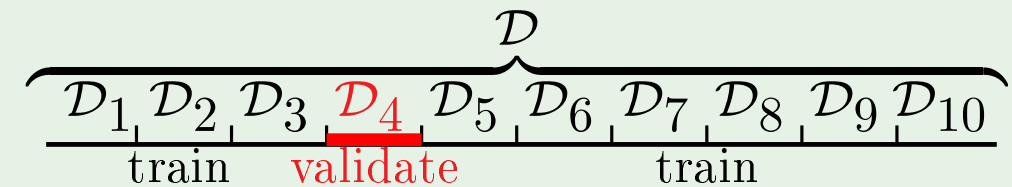
$E_{\text{val}}(g^-)$  estimates  $E_{\text{out}}(g)$

- Data contamination



$D_{\text{val}}$  slightly contaminated

- Cross validation



10-fold cross validation

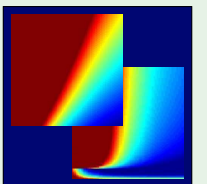
# Learning From Data

Yaser S. Abu-Mostafa  
*California Institute of Technology*

## Lecture 14: **Support Vector Machines**



Sponsored by Caltech's Provost Office, E&AS Division, and IST • Thursday, May 17, 2012





# Outline

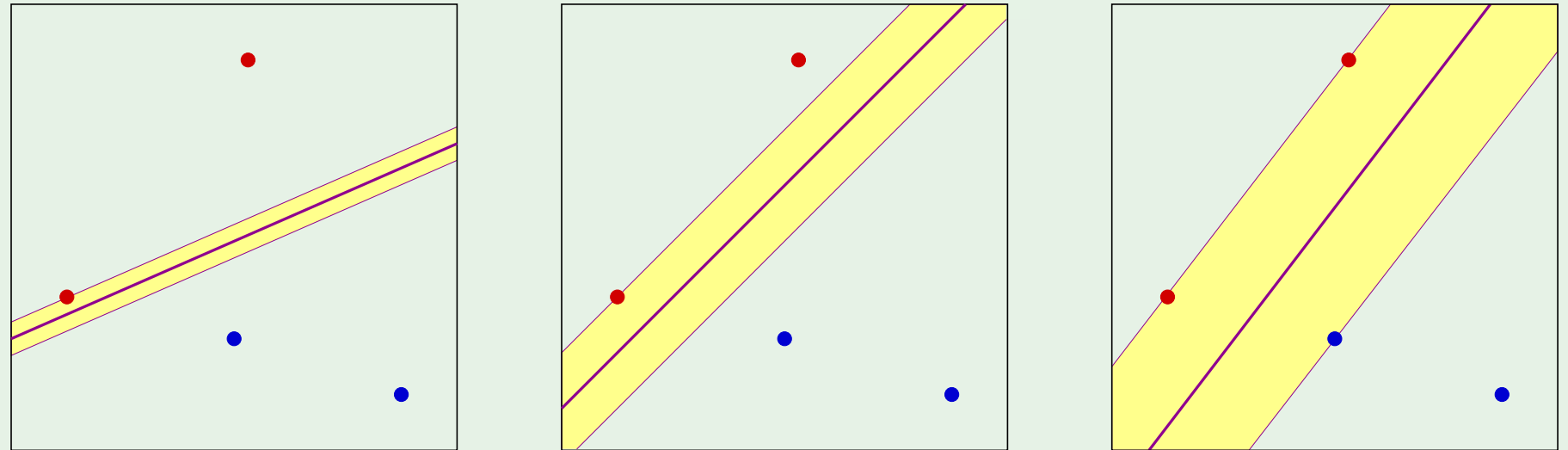
- Maximizing the margin
- The solution
- Nonlinear transforms

# Better linear separation

Linearly separable data

Different separating lines

Which is best?

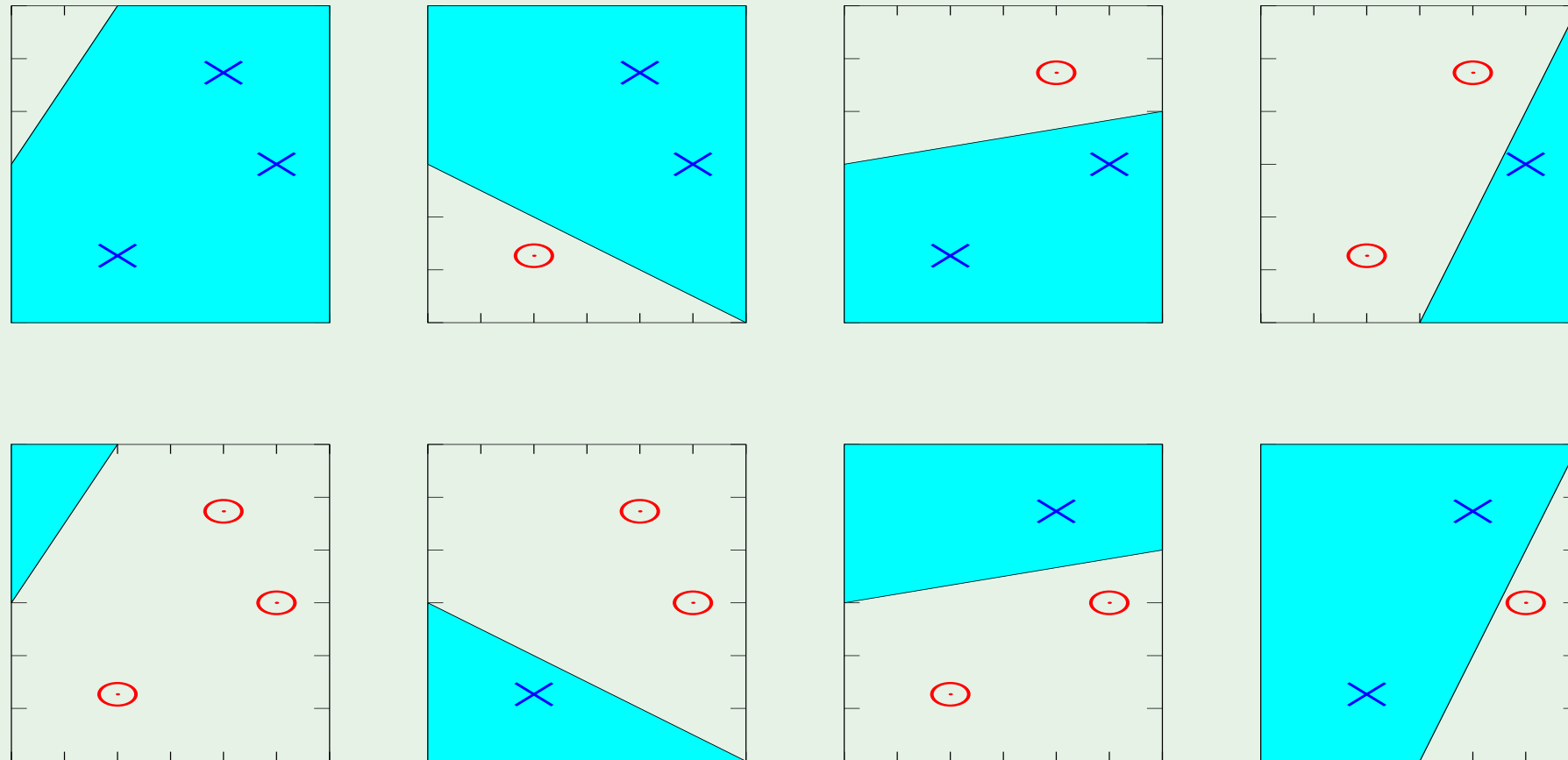


Two questions:

1. Why is bigger margin better?
2. Which  $\mathbf{w}$  maximizes the margin?

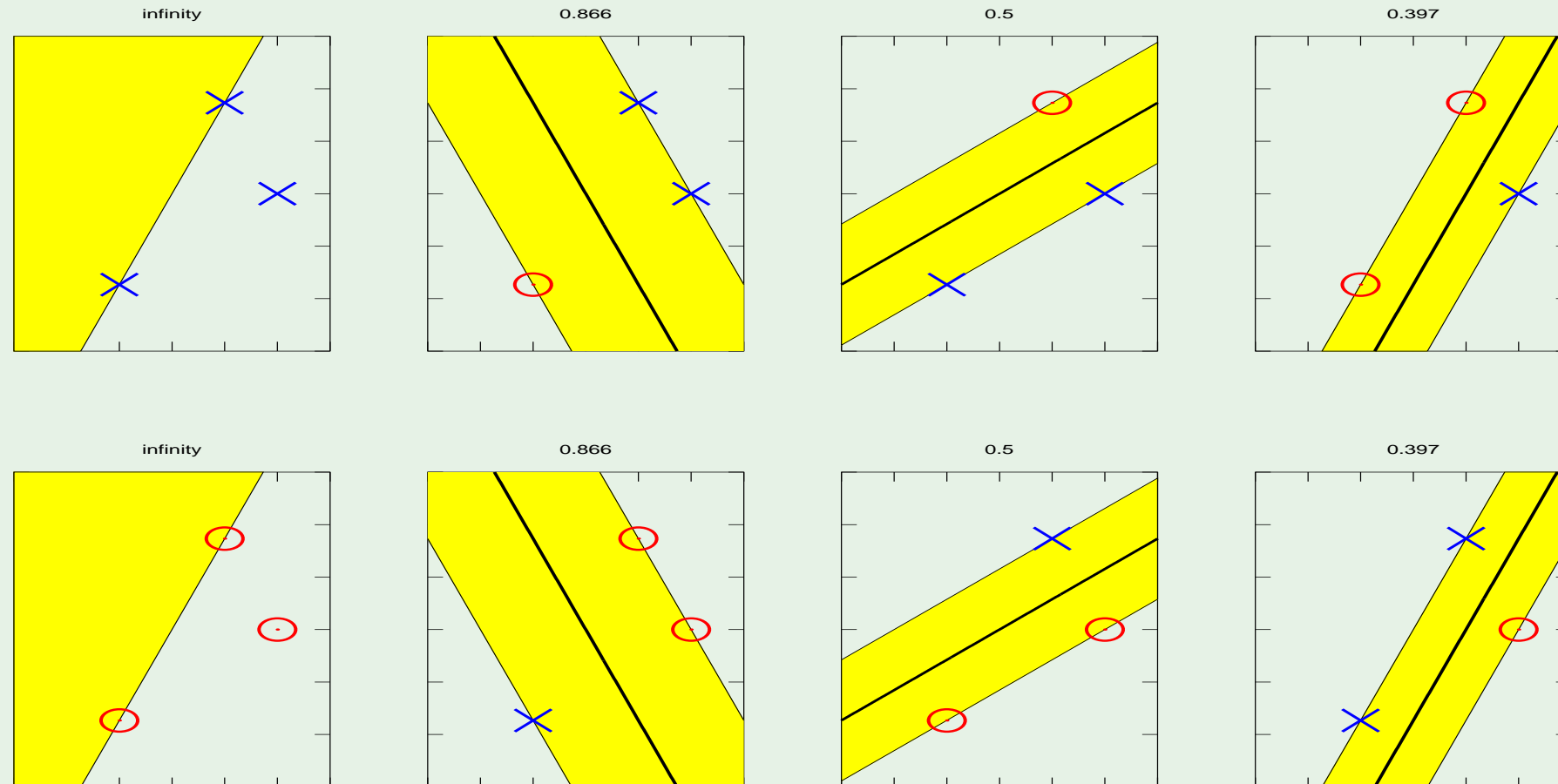
# Remember the growth function?

All dichotomies with any line:



# Dichotomies with fat margin

Fat margins imply fewer dichotomies



# Finding $\mathbf{w}$ with large margin

Let  $\mathbf{x}_n$  be the nearest data point to the plane  $\mathbf{w}^\top \mathbf{x} = 0$ . How far is it?

2 preliminary technicalities:

1. Normalize  $\mathbf{w}$ :

$$|\mathbf{w}^\top \mathbf{x}_n| = 1$$

2. Pull out  $w_0$ :

$$\mathbf{w} = (w_1, \dots, w_d) \text{ apart from } b$$

The plane is now  $\boxed{\mathbf{w}^\top \mathbf{x} + b = 0}$  (no  $x_0$ )

# Computing the distance

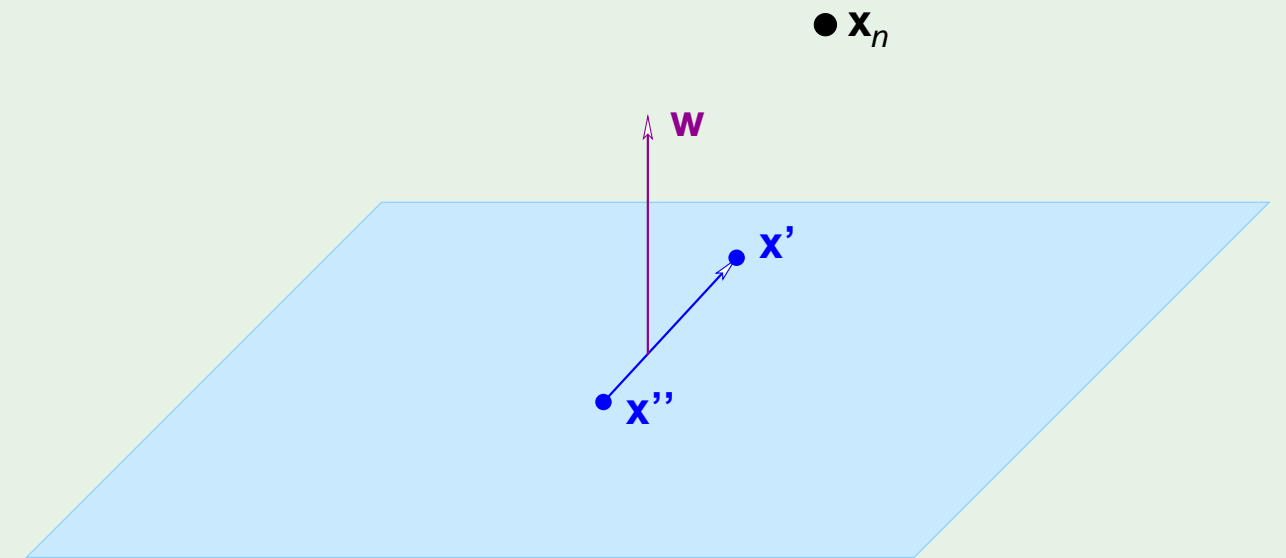
The distance between  $\mathbf{x}_n$  and the plane  $\mathbf{w}^\top \mathbf{x} + b = 0$  where  $|\mathbf{w}^\top \mathbf{x}_n + b| = 1$

The vector  $\mathbf{w}$  is  $\perp$  to the plane in the  $\mathcal{X}$  space:

Take  $\mathbf{x}'$  and  $\mathbf{x}''$  on the plane

$$\mathbf{w}^\top \mathbf{x}' + b = 0 \quad \text{and} \quad \mathbf{w}^\top \mathbf{x}'' + b = 0$$

$$\implies \mathbf{w}^\top (\mathbf{x}' - \mathbf{x}'') = 0$$



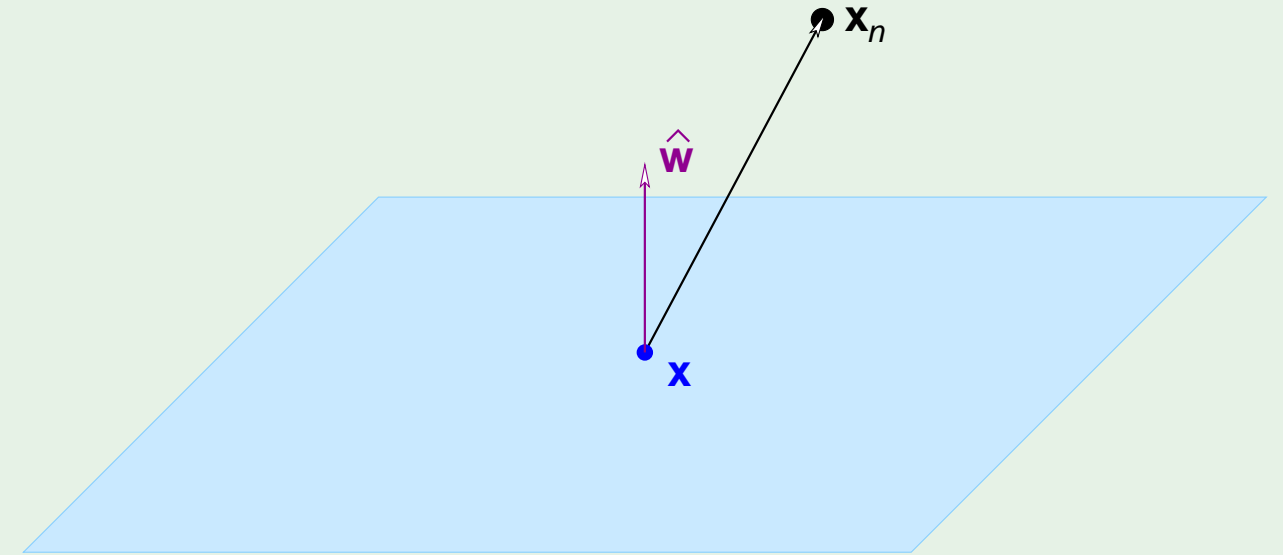
and the distance is ...

Distance between  $\mathbf{x}_n$  and the plane:

Take any point  $\mathbf{x}$  on the plane

Projection of  $\mathbf{x}_n - \mathbf{x}$  on  $\mathbf{w}$

$$\hat{\mathbf{w}} = \frac{\mathbf{w}}{\|\mathbf{w}\|} \implies \text{distance} = \left| \hat{\mathbf{w}}^\top (\mathbf{x}_n - \mathbf{x}) \right|$$



$$\text{distance} = \frac{1}{\|\mathbf{w}\|} \left| \mathbf{w}^\top \mathbf{x}_n - \mathbf{w}^\top \mathbf{x} \right| = \frac{1}{\|\mathbf{w}\|} \left| \mathbf{w}^\top \mathbf{x}_n + b - \mathbf{w}^\top \mathbf{x} - b \right| = \frac{1}{\|\mathbf{w}\|}$$

# The optimization problem

$$\text{Maximize } \frac{1}{\|\mathbf{w}\|}$$

$$\text{subject to } \min_{n=1,2,\dots,N} |\mathbf{w}^\top \mathbf{x}_n + b| = 1$$

$$\text{Notice: } |\mathbf{w}^\top \mathbf{x}_n + b| = y_n (\mathbf{w}^\top \mathbf{x}_n + b)$$

$$\text{Minimize } \frac{1}{2} \mathbf{w}^\top \mathbf{w}$$

$$\text{subject to } y_n (\mathbf{w}^\top \mathbf{x}_n + b) \geq 1 \quad \text{for } n = 1, 2, \dots, N$$



# Outline

- Maximizing the margin
- The solution
- Nonlinear transforms

# Constrained optimization

Minimize  $\frac{1}{2} \mathbf{w}^T \mathbf{w}$

subject to  $y_n (\mathbf{w}^T \mathbf{x}_n + b) \geq 1$  for  $n = 1, 2, \dots, N$

$$\mathbf{w} \in \mathbb{R}^d, b \in \mathbb{R}$$

Lagrange? inequality constraints  $\implies$  KKT

# We saw this before

Remember regularization?

Minimize  $E_{\text{in}}(\mathbf{w}) = \frac{1}{N} (\mathbf{Z}\mathbf{w} - \mathbf{y})^\top (\mathbf{Z}\mathbf{w} - \mathbf{y})$

subject to:  $\mathbf{w}^\top \mathbf{w} \leq C$

$\nabla E_{\text{in}}$  normal to constraint

optimize

constrain

Regularization:

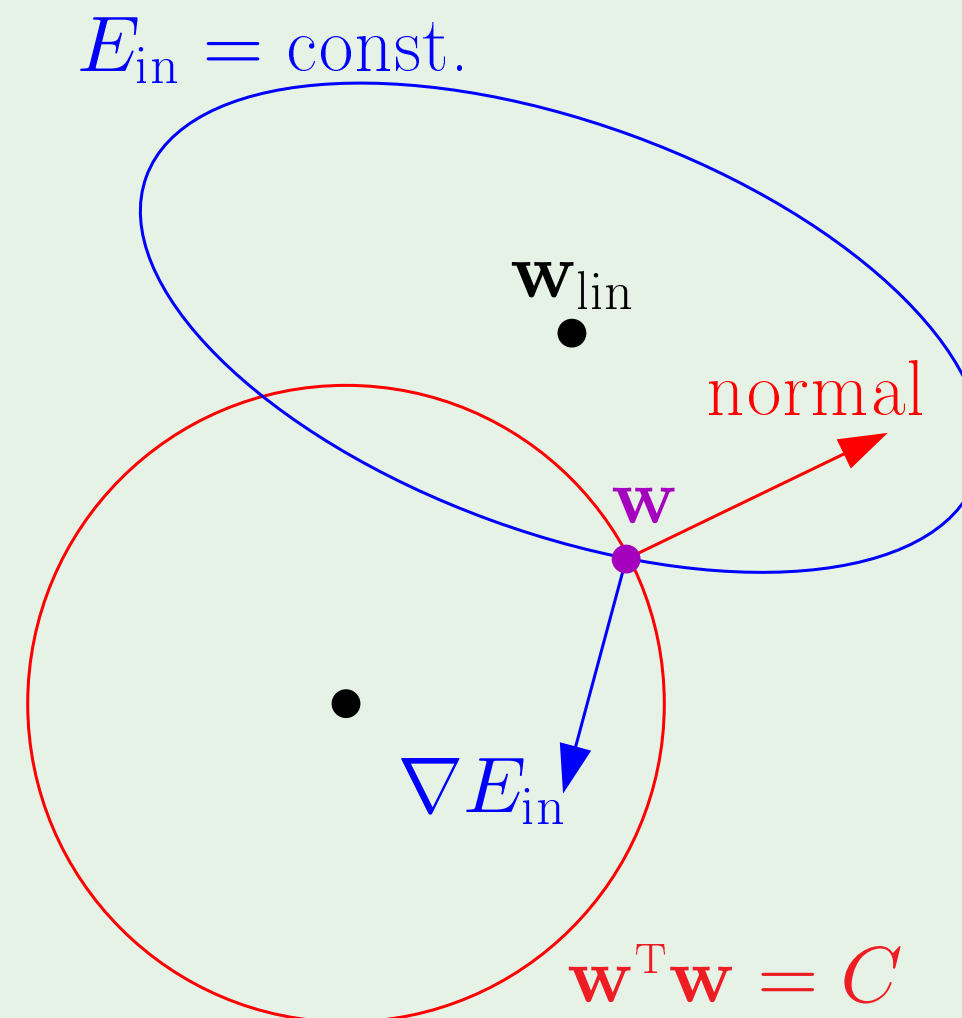
$$E_{\text{in}}$$

$$\mathbf{w}^\top \mathbf{w}$$

SVM:

$$\mathbf{w}^\top \mathbf{w}$$

$$E_{\text{in}}$$



# Lagrange formulation

Minimize  $\mathcal{L}(\mathbf{w}, b, \boldsymbol{\alpha}) = \frac{1}{2} \mathbf{w}^\top \mathbf{w} - \sum_{n=1}^N \alpha_n (y_n (\mathbf{w}^\top \mathbf{x}_n + b) - 1)$

w.r.t.  $\mathbf{w}$  and  $b$  and maximize w.r.t. each  $\alpha_n \geq 0$

$$\nabla_{\mathbf{w}} \mathcal{L} = \mathbf{w} - \sum_{n=1}^N \alpha_n y_n \mathbf{x}_n = \mathbf{0}$$

$$\frac{\partial \mathcal{L}}{\partial b} = - \sum_{n=1}^N \alpha_n y_n = 0$$

## Substituting ...

$$\mathbf{w} = \sum_{n=1}^N \alpha_n y_n \mathbf{x}_n \quad \text{and} \quad \sum_{n=1}^N \alpha_n y_n = 0$$

in the Lagrangian

$$\mathcal{L}(\mathbf{w}, b, \boldsymbol{\alpha}) = \frac{1}{2} \mathbf{w}^T \mathbf{w} - \sum_{n=1}^N \alpha_n (y_n (\mathbf{w}^T \mathbf{x}_n + b) - 1)$$

we get

$$\mathcal{L}(\boldsymbol{\alpha}) = \sum_{n=1}^N \alpha_n - \frac{1}{2} \sum_{n=1}^N \sum_{m=1}^N y_n y_m \alpha_n \alpha_m \mathbf{x}_n^T \mathbf{x}_m$$

Maximize w.r.t. to  $\boldsymbol{\alpha}$  subject to  $\alpha_n \geq 0$  for  $n = 1, \dots, N$  and  $\sum_{n=1}^N \alpha_n y_n = 0$

# The solution - quadratic programming

$$\min_{\alpha} \frac{1}{2} \alpha^{\top} \underbrace{\begin{bmatrix} y_1 y_1 \mathbf{x}_1^{\top} \mathbf{x}_1 & y_1 y_2 \mathbf{x}_1^{\top} \mathbf{x}_2 & \dots & y_1 y_N \mathbf{x}_1^{\top} \mathbf{x}_N \\ y_2 y_1 \mathbf{x}_2^{\top} \mathbf{x}_1 & y_2 y_2 \mathbf{x}_2^{\top} \mathbf{x}_2 & \dots & y_2 y_N \mathbf{x}_2^{\top} \mathbf{x}_N \\ \dots & \dots & \dots & \dots \\ y_N y_1 \mathbf{x}_N^{\top} \mathbf{x}_1 & y_N y_2 \mathbf{x}_N^{\top} \mathbf{x}_2 & \dots & y_N y_N \mathbf{x}_N^{\top} \mathbf{x}_N \end{bmatrix}}_{\text{quadratic coefficients}} \alpha + \underbrace{(-\mathbf{1}^{\top})}_{\text{linear}} \alpha$$

subject to

$$\underbrace{\mathbf{y}^{\top} \alpha}_{\text{linear constraint}} = 0$$

$$\underbrace{\mathbf{0}}_{\text{lower bounds}} \leq \alpha \leq \underbrace{\infty}_{\text{upper bounds}}$$

## QP hands us $\alpha$

Solution:  $\alpha = \alpha_1, \dots, \alpha_N$

$$\implies \mathbf{w} = \sum_{n=1}^N \alpha_n y_n \mathbf{x}_n$$

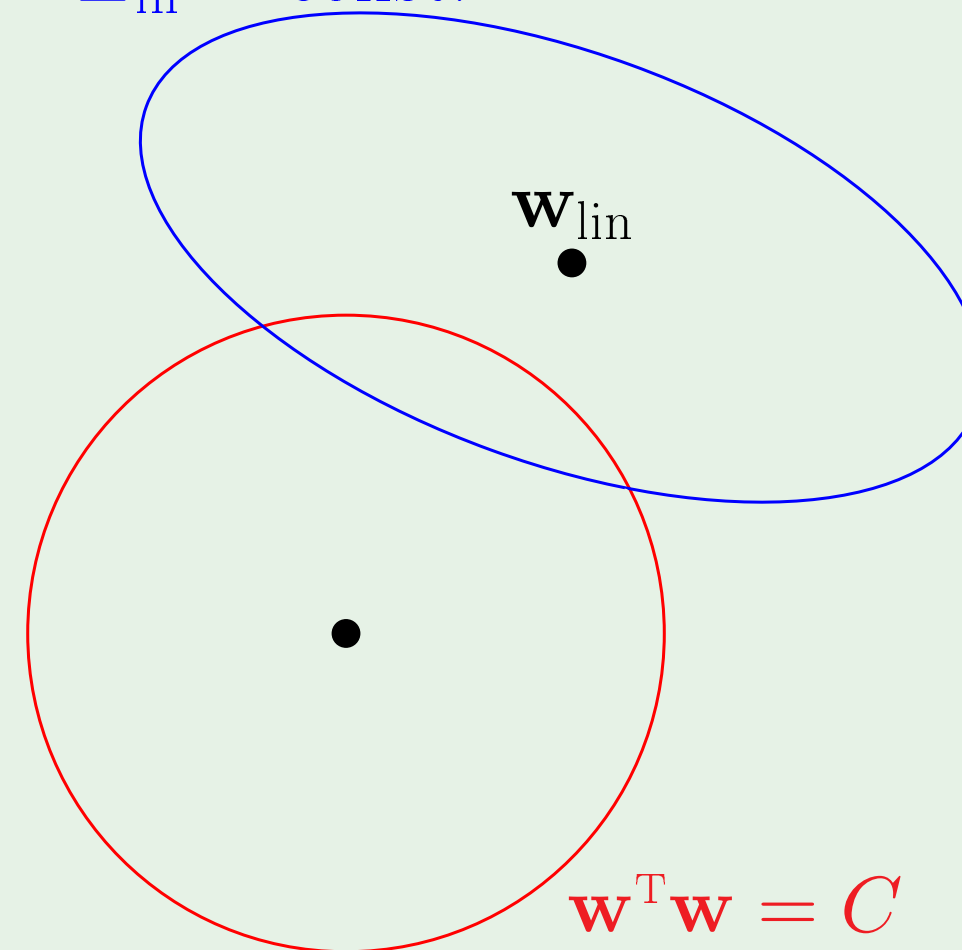
KKT condition: For  $n = 1, \dots, N$

$$\alpha_n (y_n (\mathbf{w}^\top \mathbf{x}_n + b) - 1) = 0$$

We saw this before!

$\alpha_n > 0 \implies \mathbf{x}_n$  is a support vector

$E_{\text{in}} = \text{const.}$



# Support vectors

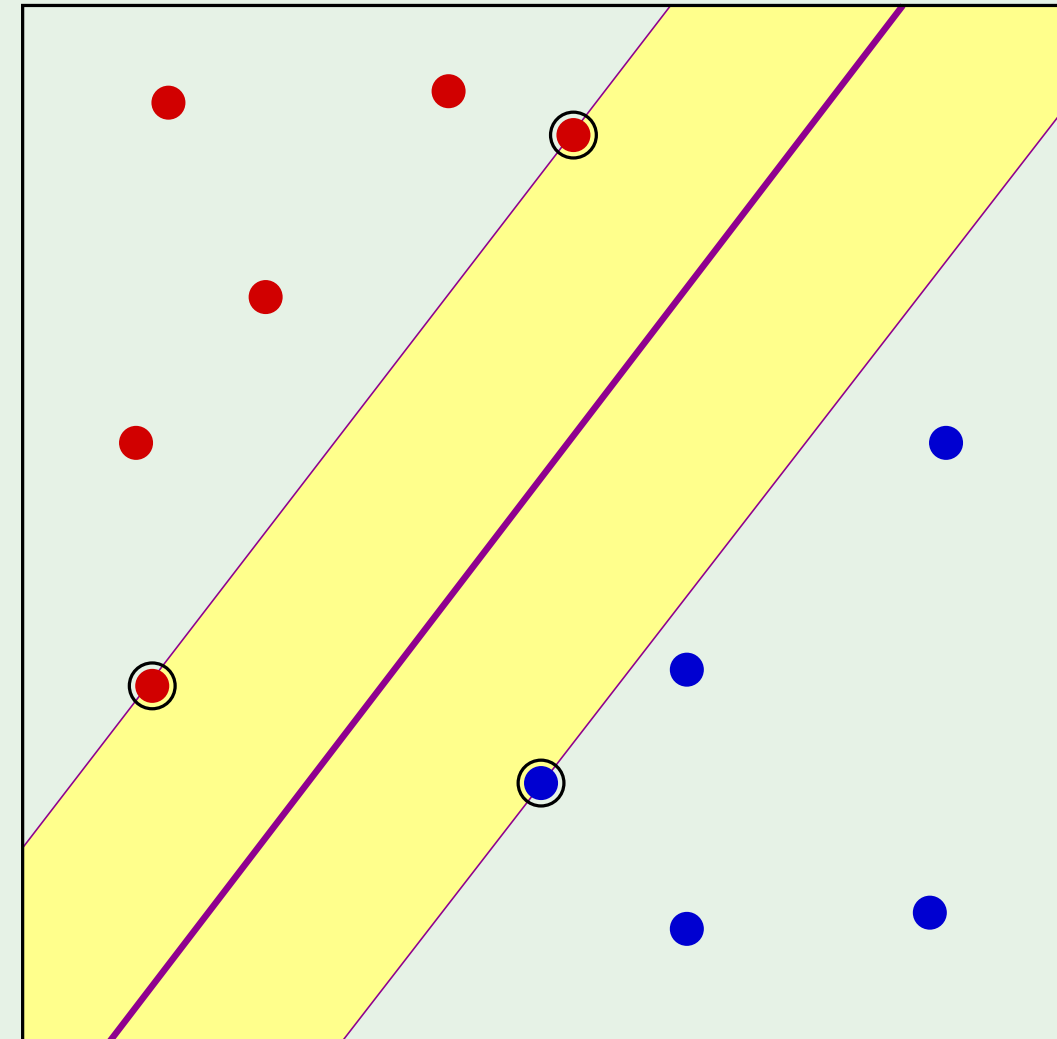
Closest  $\mathbf{x}_n$ 's to the plane: achieve the margin

$$\implies y_n (\mathbf{w}^\top \mathbf{x}_n + b) = 1$$

$$\mathbf{w} = \sum_{\mathbf{x}_n \text{ is SV}} \alpha_n y_n \mathbf{x}_n$$

Solve for  $b$  using any SV:

$$y_n (\mathbf{w}^\top \mathbf{x}_n + b) = 1$$



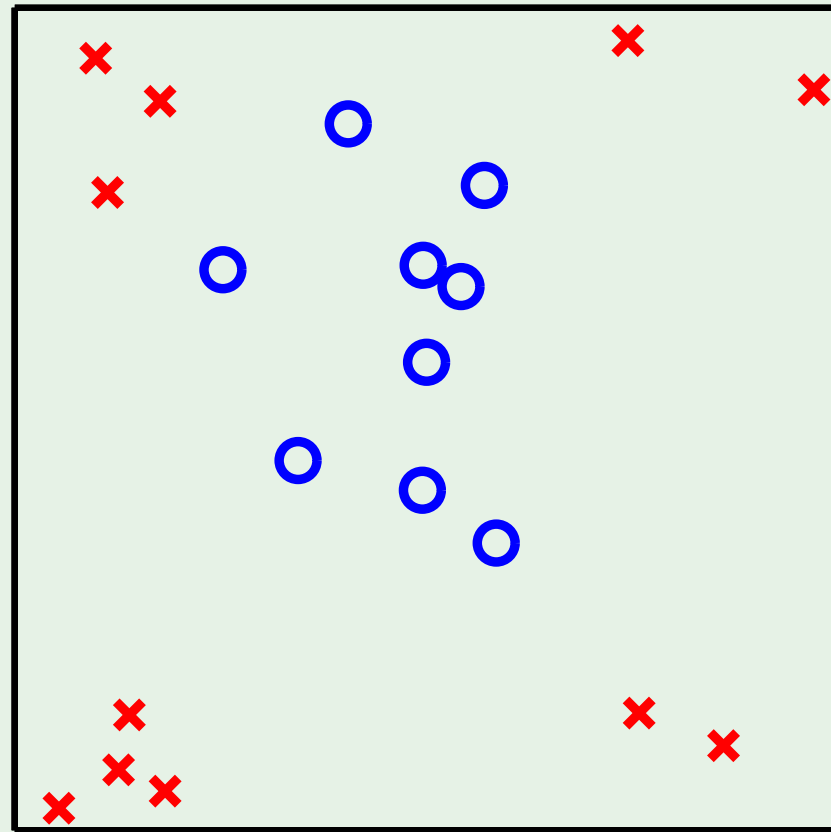


# Outline

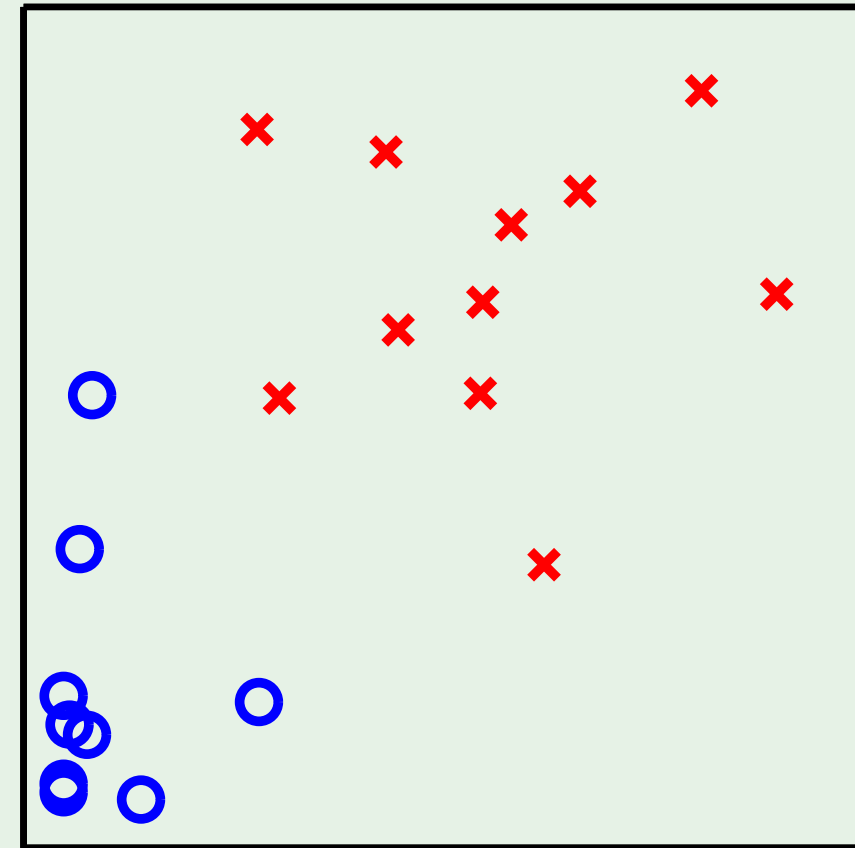
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$\mathbf{z}$  instead of  $\mathbf{x}$

$$\mathcal{L}(\boldsymbol{\alpha}) = \sum_{n=1}^N \alpha_n - \frac{1}{2} \sum_{n=1}^N \sum_{m=1}^N y_n y_m \alpha_n \alpha_m \mathbf{z}_n^T \mathbf{z}_m$$



$\mathcal{X} \longrightarrow \mathcal{Z}$



# “Support vectors” in $\mathcal{X}$ space

Support vectors live in  $\mathcal{Z}$  space

In  $\mathcal{X}$  space, “pre-images” of support vectors

The margin is maintained in  $\mathcal{Z}$  space

**Generalization result**

$$\mathbb{E}[E_{\text{out}}] \leq \frac{\mathbb{E}[\# \text{ of SV's}]}{N - 1}$$

