## Semiquantitative Group Testing

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## Group testing

- *m* tests designed to identify *d* defectives among *n* items. Goal
   : minimize *m*
- probabilistic GT : a probability distribution is considered for d, and the goal is to minimize the expected number of tests
- combinatorial GT (CGT) : d (or at least an upper bound on d) is known in advance
- nonadaptive GT: all the tests are designed in advance
- adaptive GT: the result of one test may be used to govern the design of other tests

### continue ....

- ► C<sub>m×n</sub> : binary test matrix, d<sub>i</sub> : number of defectives participated in *i*-th test, y<sub>i</sub> : *i*-th test output.
- quantitative GT (QGT):  $y_i = d_i$
- the threshold group testing (TGT) model:

$$y_i = egin{cases} 0 & ext{if } d_i < \eta_i \ 1 & ext{if } d_i > \eta^i \ 0 ext{ or } 1 & ext{if } \eta_i \leq d_i \leq \eta^i \end{cases}$$

 $\eta_i$  and  $\eta^i$  fixed lower and upper threshold respectively

# Quantitative GT

- semiquantitative group testing (SQGT), motivated by a class of problems arising in genome screening experiments
- genotyping methods allow for more precise readings at the output than classical GT detectors, but still do not provide full information about the abundance of a target gene in the test
- codes constructed for CGT or TGT underutilize the potential of these sequencers, while codes constructed for QGT are prone to errors due to "overestimating" the sequencers' precision

## SQGT vs other GTs

- test matrix  $C_{m \times n}$  : interger valued
- $c_j \in [q]^m$  : codeword of j-th item
- ► c<sub>j</sub>(i) : i-th entry of c<sub>j</sub> : the amount of j-th sample used in the i-th test
- y<sub>i</sub> : non-binary value that depends on the number of defectives through a given set of thresholds
- integer-valued test matrices as opposed to real-valued matrices : that the sample preparation in genotyping performed by robotic arms that are usually programmed to sample the same amount of DNA

### Mathematical formulation

#### Definition

The "SQ-sum" of a set of  $s \ge 1$  codewords,

 $\chi = \{x_1, x_2, \dots, x_s\} = \{x_i\}_{i=1}^s$ , in a SQGT model with thresholds  $\eta = [\eta_1, \dots, \eta_Q]^T$ , is represented by  $y_{\chi} = \odot_{i=1}^s x_i = x_1 \odot x_2 \odot \dots s$ , and describes a vector of length m with its k-th coordinate equal to

$$y_{\chi}(k) = r$$
 if  $\eta_r \leq \sum_{j=1}^s x_j(k) < \eta_{r+1}, 0 \leq r \leq Q$ ,

where  $x_j(k)$  is the k-th coordinate of  $x_j$ , and " + " stands for real-valued addition.  $y_{\chi} \in [Q]^m$  is referred as the syndrome of  $\chi$ , and the underlying  $\odot$  operation as the SQ-sum.

### continue ..

SQGT model:

$$y=\odot_{j=1}^d x_{i_j},$$

 $x_{i_i}$  is the codeword of the *j*-th defective.

### Example

Let 
$$d = 3$$
,  $m = 5$ ,  $n = 10$ ,  $q = 3$ ,  $Q = 4$ , and  $\eta = [0, 2, 3, 5, 7]$ .  

$$\begin{bmatrix} 1\\1\\3\\0\\2 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 1 & 2 & 0 & 0 & 2 & 1 & 1\\1 & 2 & 0 & 1 & 1 & 1 & 2 & 2 & 2 & 1\\2 & 0 & 2 & 2 & 0 & 2 & 1 & 1 & 1 & 1\\0 & 2 & 1 & 0 & 2 & 0 & 1 & 2 & 0 & 0\\1 & 1 & 0 & 2 & 1 & 1 & 1 & 1 & 2 & 1 \end{bmatrix} \odot \begin{bmatrix} 0\\0\\1\\1\\0\\0\\0\\0\\0\\1 \end{bmatrix}$$

## Special cases of SQGT

• if 
$$q = Q = 2$$
 and  $\eta_1 = 1$ , SQRT  $\implies$  CGT.

- ▶ if Q 1 = d(q 1) and  $\forall r \in [Q], \eta_r = r$ , SQGT  $\implies$  QGT, with possibly non-binary test matrix
- ► Assume  $\eta_Q > (q-1)d$ , SQGT with equidistant threshold :  $\eta_r = r\eta$ , where  $r \in [Q+1]$  and  $y_{\chi}(k) = \left\lfloor \frac{\sum_{j=1}^s x_j(k)}{\eta} \right\rfloor$

#### Definition

A set of codewords  $\chi = \{x_i\}_{j=1}^s$  with syndrome  $y_{\chi}$  is said to be included in another set of codewords  $Z = \{z_i\}_{j=1}^t$  with syndrome  $y_Z$ , if  $\in \{1, dots, m\}$ ,  $y_{\chi}(i) \leq y_Z(i)$ . Denote this inclusion property by  $\chi \triangleleft Z$ , or equivalently,  $y_{\chi} \triangleleft y_Z$ .

▶ Using this definition, it can be easily verified that if  $\chi \subseteq Z$ , then  $\chi \triangleleft Z$ .

# SQ-disjunct code for error free SQGT

### Definition

(SQ-disjunct code ) : A code is called a [q; Q;  $\eta$ ; (1 : d); 0]–SQdisjunct code of length *m* and size *n* if  $\forall s, t \leq d$  and for any sets of *q*-ary codewords  $\chi = \{x_i\}_{j=1}^s$  and  $Z = \{z_i\}_{j=1}^t, \chi \triangleleft Z$  implies  $\chi \subseteq Z$ .

#### Theorem

A  $[q; Q; \eta; (1 : d); 0] - SQ$ -disjunct code is capable of identifying any number of defectives less than or equal to d in the absence of test errors. In other words, given an error-free vector of test results  $y \in [Q]^m$ , any codeword with a syndrome included in y corresponds to a defective, and any codeword with a syndrome not included in y corresponds to a non-defective.

#### Theorem

A code is  $[q; Q; \eta; (1 : d); 0] - SQ$ -disjunct if and only if no codeword is included in a set of d other codewords.

# SQ-disjunct code for SQGT with error

### Definition

A code is called a  $[q; Q; \eta; (1 : d); e]$ -SQ- disjunct code of length m and size n if for any set of d + 1 codewords,  $\chi = \{x_j\}_{j=1}^{d+1}$ , and for any codeword  $x_i \in \chi$ , there exists a set of coordinates,  $R_i$ , of size at least 2e + 1 such that  $\forall k_i \in R_i$ ,

$$y_{\{x_i\}}(k_i) > y_{\chi \setminus \{x_i\}}(k_i),$$

and  $R_i$  is disjoint of any  $R_\ell$  for which  $x_\ell \in \chi$  and  $\ell \neq i$ ; in this equation  $y_{\{x_i\}}$  is the syndrome of  $\{x_i\}$ , and  $y_{\chi \setminus \{x_i\}}$  is the syndrome of the remaining d codewords in  $\chi$ .

## Decoding Algorithm

The decoding algorithm for a  $[q; Q; \eta; (1 : d); e]$ —-SQ-disjunct code of length *m* and size *n* works as follows: For each codeword  $x_i$ ,  $i \in \{1, ..., n\}$ , count the number of coordinates of  $y_{\{x_i\}}$  for which

 $y_{\{x_i\}}(k) > y(k).$ 

If the number of such coordinates is at least e + 1,  $x_i$  does not correspond to a defective. On the other hand, if the number of such coordinates is at most e, the codeword corresponds to a defective.

 The computational complexity of the decoding algorithm is O(mn).

### Construction of SQ-disjunct codes

Construction 1 : Any code generated by multiplying a conventional binary d-disjunct code capable of correcting e errors by q - 1, where  $q - 1 \ge \eta_1$ , is a  $[q; Q; \eta; (1 : d); e]$ -SQ-disjunct code.

Construction 2 : Form a matrix  $C \in \{0, \eta, 2\eta, \dots, I\eta\}^{m \times n}$  by choosing each entry independently according to the following probability distribution,

$$P_X(x) = \begin{cases} P_0 & \text{if } x = 0\\ p_1 & \text{if } x \in \{0, \eta, 2\eta, \dots, I\eta\} \end{cases}$$

where  $I = \left\lfloor \frac{q-1}{\eta} \right\rfloor$ ,  $P_0 = \frac{d}{d+1}$  and  $P_0 = \frac{1}{I(d+1)}$ . Then *C* is a  $[q; Q; \eta; (1:d); e]$ -SQ-disjunct code of length  $m_I$  and size  $n_I$  with probability at least 1 - o(1); asymptotically,  $m_I$  equals

$$m_{l} \sim rac{m_{1}}{\left(1 + rac{1}{l^{d+1}d^{d}} \sum_{k=0}^{d-1} {d \choose k} {l \choose d-k+1} (ID)^{k}\right)}$$

where  $m_1$  is the length of a  $[q; Q; \eta; (1 : d); e]$ -SQ-disjunct code of size  $n_1 = n_I$ , obtained by multiplying the best probabilistically constructed binary d-disjunct code, capable of correcting up to eerrors, by  $\eta$ .

### References

A. Emad and O. Milenkovic, "Semiquantitative Group Testing," in IEEE Transactions on Information Theory, vol. 60, no. 8, pp. 4614-4636, Aug. 2014.