

Team Decision Theory and Information Structures

August 9, 2015



“The theme of this week’s team meeting is,
“Take It Right to the Edge’.”

References

Yu-Chi Ho, "Team Decision Theory and Information Structures",
Proceedings of IEEE, Vol. 68, No. 6, June 1980

Outline

- ▶ Introduction
- ▶ General mathematical model
- ▶ Example and variations
- ▶ Signaling and information theory
- ▶ Conclusions

Example

Sun ?



Bangalore

Mr. B

Shine in Electronic City

	GO	Don't GO
GO	10	-3
Don't GO	-3	0

Mr. B

Mr. H

Meeting next day if no rain

Electronic City

RAIN?

Rain in Electronic City

Mr. H

	GO	Don't GO	
GO	-4	-2	Mr. B
Don't GO	-2	5	



Hosur

Mr. H

Solution

ξ_B	r	r	r	r	s	s	s	s
ξ_H	r	r	s	s	r	r	s	s
ξ_E	r	s	r	s	r	s	r	s
Prob.	0.25	0.05	0.1	0.1	0.1	0.1	0.05	0.25

Expected payoff

$$\bar{J} = \sum_{\xi} L(u_B, u_H, u_E) \Pr(\xi_B, \xi_H, \xi_E)$$

where $u_B = \gamma(\xi_B)$ and $u_H = \gamma(\xi_H)$ and L is the payoff function

What is the optimal *decision rule*?

Main Ingredients

- ▶ Each decision maker has access to *different but correlated information* about some underlying uncertainty
- ▶ *Need for coordinated actions* on the part of all decision makers in order to realize the payoff

Note 1: In absence of any of the above problem simplifies

Note 2: Any kind of communication is permitted *beforehand*

Formal Model

- ▶ States of nature: $\xi = [\xi_1, \xi_2, \dots, \xi_m]$ with given distribution $p(\xi)$

- ▶ Set of observations: $z = [z_1, \dots, z_n]$, where for all i

$$z_i = \eta_i(\xi_1, \dots, \xi_m)$$

$\{\eta_i | i = 1, \dots, n\}$: Information structure of the problem

- ▶ Set of decision variables: $u = [u_1, \dots, u_n]$
- ▶ Strategy (decision rule): $\gamma_i : Z_i \rightarrow U_i$ where for all i $\gamma_i \in \Gamma_i$ and $u_i = \gamma_i(z_i)$
- ▶ Loss (payoff) function: $L : \Xi \times U \rightarrow R$ i.e.,

$$\text{Loss} = L(u_1, \dots, u_n, \xi_1, \dots, \xi_m)$$

$$\text{minimize}_{\{\gamma_1, \dots, \gamma_n\} \in \Gamma_1 \times \dots \times \Gamma_n} J = \mathbb{E}_\xi [L(u = \gamma(\eta(\xi)), \xi)]$$

Design Issues

- ▶ **What should one do?**: Design of decision rules γ_i
- ▶ **What should know what?**: Design of information structure η

i^{th} Decision Maker's View Point

$\bar{\gamma}_i$: strategy of all other DMs (fixed) and DM_i knows it.

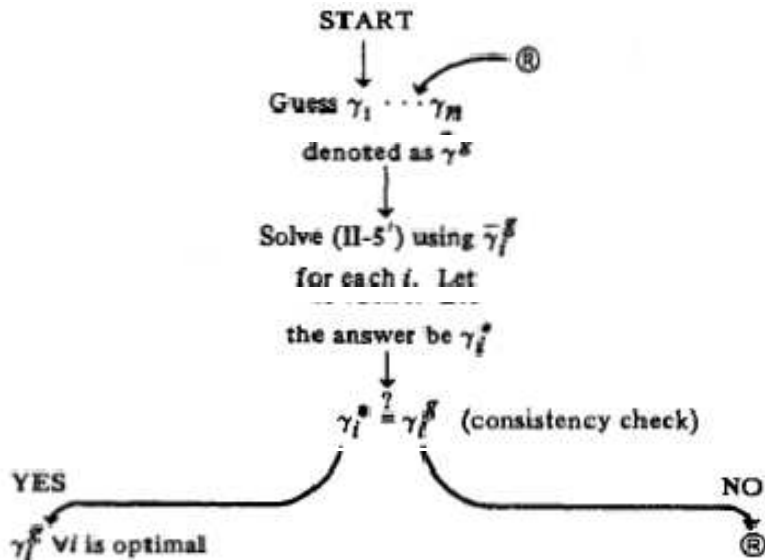
DM_i 's problem

$$\begin{aligned}\min_{\gamma_i \in \Gamma_i} J(\gamma_i, \bar{\gamma}_i) &= \mathbb{E}_{\xi}[L(u_i = \gamma_i(\eta_i(\xi)), \bar{\gamma}_i, \xi)] \\ &= \min_{\gamma_i \in \Gamma_i} \mathbb{E}_{z_i} \mathbb{E}_{\xi|z_i}[L(\gamma_i, \bar{\gamma}_i, \xi)] \\ &= \mathbb{E}_{z_i} \min_{u_i \in U_i} \mathbb{E}_{\xi|z_i}[L(u_i, \bar{\gamma}_i, \xi)]\end{aligned}$$

Hence, for all i

$$\boxed{\min_{u_i \in U_i} \mathbb{E}_{z_i} \min_{u_i \in U_i} \mathbb{E}_{\xi|z_i}[L(u_i, \bar{\gamma}_i, \xi)] \equiv \min_{u_i \in U_i} J_i(u_i, z_i, \bar{\gamma}_i)}$$

A Procedure



Examples: Two Person Team Problems

- ▶ Loss

$$L = \frac{1}{2}(x + au_1 + u_2)^2 + hu_1^2 + gu_2^2, \quad a, g \geq 0 \text{ and } h > 0$$

- ▶ Observations

$$y_1 = x + bv_1 \quad b > 0$$

$$y_1 = x + cu_1 + dv_2 \quad c \geq 0, d > 0$$

where $x \sim \mathcal{N}(0, \sigma^2)$, $v_1 \sim \mathcal{N}(0, 1)$ and $v_2 \sim \mathcal{N}(0, 1)$

- ▶ Difference?

First Variation

- ▶ Loss

$$L = \frac{1}{2}(x + u_1 + u_2)^2 + \frac{1}{2}u_1^2 + \frac{1}{2}u_2^2, \quad a = 1, h = g = \frac{1}{2}$$

- ▶ Observations

$$y_1 = x + v_1 \quad b = 1$$

$$y_2 = x + v_2 \quad c = 0, d = 1$$

where $x \sim \mathcal{N}(0, \sigma^2)$, $v_1 \sim \mathcal{N}(0, 1)$ and $v_2 \sim \mathcal{N}(0, 1)$

- ▶ Interpretation!

Solution

Guess $u_1 = k_1 z_1$ and $u_2 = k_2 z_2$ for 'procedure'

$$u_1 = -\frac{1}{2} \mathbb{E}_{\xi|z_1} (k_2 z_2 + x)$$

$$u_2 = -\frac{1}{2} \mathbb{E}_{\xi|z_2} (k_1 z_1 + x)$$

Consistency condition gives

$$\begin{bmatrix} 1 & \frac{\sigma^2}{2(\sigma^2+1)} \\ \frac{\sigma^2}{2(\sigma^2+1)} & 1 \end{bmatrix} \begin{bmatrix} k_1 \\ k_2 \end{bmatrix} = - \begin{bmatrix} 1 \\ 1 \end{bmatrix} \frac{\sigma^2}{2(\sigma^2+1)}$$

Thus, $k_1^* = k_2^* = -\frac{\sigma^2}{3\sigma^2+2}$ (Global optimal?)

Proof: Global optimal

Let $u_i^* = \gamma_i * (z_i) = k_i * z_i$ for $i = 1, 2$ denote the 'individually' optimal solution; and $u_i = \gamma_i(z_i)$ be any other strategy.

Using strict convexity of L

$$L(u_1, u_2, \xi) > L(u_1^*, u_2^*, \xi) + \sum_{i=1}^2 \frac{\partial L}{\partial u_i} \Big|_{u_1^*, u_2^*} (u_i - u_i^*)$$

Now take expectation on both sides and substituting $u_i \rightarrow \gamma_i$ and $u_i^* \rightarrow \gamma_i^*$

Proof Contd.

$$\begin{aligned} J(\gamma_1, \gamma_2) &\equiv \mathbb{E}[u_1 = \gamma(z_1), u_2 = \gamma(z_2), \xi] \\ &> J(\gamma_1^*, \gamma_2^*) + \mathbb{E} \left\{ \sum_{i=1}^2 \frac{\partial L}{\partial u_i} \Big|_{u_1^*, u_2^*} (\gamma_i - \gamma_i^*) \right\} \\ &= J(\gamma_1^*, \gamma_2^*) + \mathbb{E}_{z_i} \left[\sum_{i=1}^2 \mathbb{E}_{\xi|z_i} \left\{ \frac{\partial L}{\partial u_i} \Big|_{u_1^*, u_2^*} \right\} (\gamma_i - \gamma_i^*) \right] \\ &= J(\gamma_1, \gamma_2) \end{aligned}$$

Proposition

In linear-Quadratic Gaussian team with $Q_i > 0$

$$L = \frac{1}{2} u^T Q u + u^T S \xi, \text{ when } Q > 0, \text{ and } \xi \sim \mathcal{N}(0, \Sigma)$$

and

$$y = H\xi$$

The unique optimal solution is linear in the information and is



"Well, Ladies and Gentlemen, I'm sure my little talk has made you all think."