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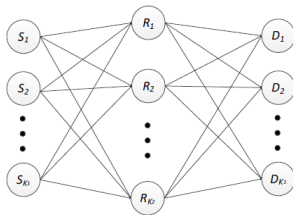
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Interference Alignment in Dual-Hop MIMO Interference Channel

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- $K_1 \times K_2 \times K_1$ dual-hop IC
 - K_1 sources; K_2 half-duplex AF relays; K_1 destinations
 - Source and destination: equipped with multiple antennas
 - Relays: single and multiple antennas looked into separately
- Direct links between the sources and destinations are ignored
- Sources, relays, and destinations have complete CSI

- 1 Achievable DoF region with IA in the spatial domain
 - Obtain IA feasibility conditions to achieve a given DoF tuple
 - Derive the upper bound for the max. achievable DoF tuple
 - When sources and/or destinations have the same number of antennas: closed form upper bounds for the sum DoF is derived
- 2 Minimum number of relays required to achieve the upper bound is derived
 - Single antenna relays: grows quadratically with the number of $S - D$ pairs and the number of user antennas
 - Multiple antenna relays: grows linearly
- 3 Iterative algorithm to determine the processing matrices at all nodes to achieve a given DoF tuple

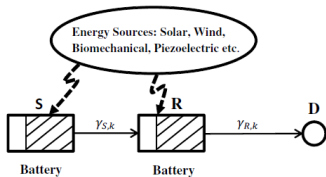
Power Allocation for Conventional and Buffer-Aided Link Adaptive Relaying Systems with Energy Harvesting Nodes

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Robert Schober; *University of British Columbia, Canada*

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- Source S and relay R (half-duplex) are energy harvesting
 - Battery capacities are finite
- Two types of relaying protocols are considered:
 - Conventional relaying protocol
 - Buffer-aided link adaptive relaying protocol
- Time is divided into slots: transmission occurs for K slots
 - Offline scheme: complete knowledge of channel SNRs and the energies harvested at S and R in all K slots is assumed
 - Online scheme: channel SNR and the energy harvested in the current slot is known
- **Objective:** Max. the overall system throughput in the K slots

Contributions (1)

Buffer-aided link adaptive relaying:

- Offline optimization problem: nonconvex **mixed integer nonlinear program (MINLP)**
 - Propose to use the **Spatial Branch-and-Bound (sBB)** method to solve it
- Online optimization problem:
 - 1 Stochastic DP approach can be used
 - High computational complexity because of link selection in every time slot
 - 2 Propose **Suboptimal Harvesting Rate (HR) Assisted Online Power Allocation**
 - Solved as a standard convex optimization problem
- Suboptimal **Naive Online Power Allocation**

Conventional relaying:

- Offline optimization problem: standard convex optimization
- Online optimization problem: stochastic DP approach (less complex: no link selection)
- Suboptimal algorithms:
 - ① Suboptimal Simplified DP Power Allocation
 - ② Suboptimal HR Assisted Power Allocation
 - ③ Suboptimal Naive Power Allocation

Power Allocation in MISO Interference Channels with Stochastic CSIT

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Ali Tajer; *Wayne State University, USA*

Xiaodong Wang; *Columbia University, USA*

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- MISO interference channel with K transmitters and K receivers
 - Transmitter: M antennas; Receiver: single antenna;
 - Transmitters: imperfect CSI; Receivers: perfect CSI;
- Interference at each receiver is treated as Gaussian noise
- Beamforming directions: fixed; selected based on the channel estimates
 - Power allocation is the main focus

- ① Rate-Constrained Power Optimization:
 - Minimize average transmit power subject to rate constraints
- ② Max-Min Rate Optimization:
 - Maximize the minimum rate among all users, s.t transmit power constraints
- Above problems are intractable due to probabilistic constraints:
 - Use [Bernstein approximation technique](#) to get convex deterministic constraints
- Long-step logarithmic barrier cutting plane (LLBCP) algorithm is used

Capacity of Large Wireless Networks with Generally Distributed Nodes

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- **Dense network model:** network deployed in a finite area with a sufficiently large node density
 - n nodes distributed in a unit square A , following dist. $f(x)$
- 2 nodes are connected iff distance $\leq r(n)$ (transmission range)
- Each node chooses randomly and independently another node as destination (total $n S - D$ pairs)
 - Capacity of each link: W bits/s
- **Saturated traffic scenario:** node always has a packet to transmit when opportunity is available
- No packet loss due to collision
- **Objective:** find the capacity of the network $\mathcal{G}(n, r(n), A)$

- Novel method to analyse communication across a closed curve
- Derive the capacity upper bound of networks with generally distributed nodes
 - Method is shown to be effective and efficient for large networks
- Necessary condition on $r(n)$ for networks to be a.a.s connected
- Asymptotic capacity upper bound is determined by four factors:
 - $f(x)$, W , n and $r(n)$ (in a multiplicative form)
 - Tightness of the upper bound is validated
- Analyse the lower bound of the asymptotic capacity of networks
 - Also presented as a product of the four factors