Solving linear inverse problems in finite-fields

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Outline

- Finite field linear inverse problem
- Reformulation as a binary matrix recovery problem
- Proposed algorithm
- Hadamard transform based regularization approach

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Finite field linear inverse problem

Consider the following system of linear equations:

 $\mathbf{y} = \mathbf{\Phi}\mathbf{x} + \mathbf{w}$

x is the signal of interest, and $\mathbf{x} \in \mathcal{A}^n$. $\mathcal{A} = \{a_1, a_2, \dots, a_L\}$, a finite alphabet set. $\mathbf{y} \in \mathbb{R}^m$ is the observation vector. $\mathbf{\Phi} \in \mathbb{R}^{m \times n}$ is known meas matrix.

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w models the observation noise.

The goal is to recover \mathbf{x} from observations \mathbf{y} .

Discrete valued inverse problems have been studied under various names:

- discrete parameter estimation
- lattice search
- structured signal processing
- learning on manifolds
- finite-field or discrete valued compressive sensing

Discrete valued sparse signal recovery

Canonical form of discrete valued CS:

 $DP_0: \min_{\mathbf{x}\in\mathcal{A}^n} ||\mathbf{y} - \mathbf{\Phi}\mathbf{x}||_2^2 \text{ subject to } ||\mathbf{x}||_0 = k.$

- Remark 1: Unlike conventional ℓ_0 norm minimization problem, DP_0 has only finitely many but huge number of solutions.
- Remark 2: Since the minimum nonzero coefficient is bounded away from zero, we can expect robust performance in presence of noise.

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Remark 3: Design of measurement matrices suitable for discrete values CS is an unexplored area to investigate.

Applications

PAPR reduction in OFDM systems

Peak-to-Average Power Ratio Reduction in OFDM via Sparse Signals: Transmitter-Side Tone Reservation vs. Receiver-Side Compressed Sensing, Robert F.H. Fischer et al., [International OFDM Workshop 2012].

Digital communication

New decoding strategy for underdetermined MIMO transmission using sparse decomposition, [EUSIPCO, 2013] New iterative detector of MIMO transmission using sparse decomposition, [IEEE TVT, 2014]

Complex Valued Signal Estimation for Interference Cancellation Schemes. A. Engelhart, W.G. Teich, J. Linder. [Tech. Rep. 1998].

Universal binary semidefinite relaxation for ML signal detection, X. Fan, J. Song, D. P. Palomar, and

O. C. Au, [IEEE TCOM., 2013].

Sensor networks

Exploiting Sparse User Activity in Multiuser Detection. H. Zhu and G.B. Giannakis. IEEE TCOM,

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- Quantization/transform coding
- CELP source coding
- CS based cryptography

Prior work - algorithms

- Sparsity-aware sphere decoding: Algorithms and complexity analysis, Somsubhra Barik and Haris Vikalo [arXiV, 2014].
- Closest Point Search in Lattices. E. Agrell, T. Eriksson, A. Vardy, K. Zeger. [IEEE TIT, 2002].
- Detection of Sparse Signals Under Finite-Alphabet Constraints. Z. Tian, G. Leus, V. Lottici. [ICASSP, 2009].
- Sparse Multi-User Detection for CDMA Transmission using Greedy Algorithms. H.F. Schepker, A. Dekorsy. [Int. Symp. on Wireless Com- mun. Systems, 2011]
- Low-complexity and Approximative Sphere Decoding of Sparse Signals. B. Knoop, T. Wiegand, S. Paul. [ASILOMAR. 2012].
- Adapting Compressed Sensing Algorithms to Discrete Sparse Signals. S. Sparrer, R.F.H. Fischer. [Workshop on Smart Antennas, 2014].
- Soft-Feedback OMP for the Recovery of Discrete-Valued Sparse Signals. S. Sparrer, R.F.H. Fischer. [EUSIPCO, Aug. 2015].
- An MMSE-Based Version of OMP for the Recovery of Discrete-Valued Sparse Signals. S. Sparrer, R.F.H. Fischer. [Electronics Letters, Jan. 2016]

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A generative model for signals on lattices

Let $\mathcal{A} = \{a_1, a_2, \dots, a_L\}$ be an *L*-sized alphabet set.

Let $\mathbf{x} \in \mathcal{A}^n$ reside on a high-dimensional lattice (large n).

Then, x can be written as

$$\mathbf{x} = \mathbf{G}\mathbf{a}$$

where $\mathbf{a} = [a_1, a_2, \dots, a_L]^T$, and $\mathbf{G} \in \{0, 1\}^{n \times L}$ is a binary generator(selection) matrix.

For example: Given $\mathcal{A} = \{\pm 1 + \pm i\}$, and $\mathbf{x} = [(1+i) \ (1-i) \ (-1-i)]^T$, we can express \mathbf{x} as

$$\mathbf{x} = \underbrace{\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}}_{\mathbf{G}} \underbrace{\begin{pmatrix} 1+i \\ 1-i \\ -1+i \\ -1-i \end{pmatrix}}_{\mathbf{a}}$$

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Lattice search can be formulated as a binary search in the lifted space.

Structure in selection matrix G

A sample binary selection matrix G:

/0	1	0	0	0	0	0	0\	
1	0	0	0	0	0	0	0	
0	1	0	0	0	0	0	0	
0	0	0	0	0	1	0	0	
0/	0	0	0	0	0	1	0/ .	
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The selection matrix G is highly structured binary matrix.

- P1 G consists of 0's and 1's.
- P2 Each row of G contains only single one.
- P3 G has orthogonal columns (with non-overlapping supports)
- P4 Each row sums to one, i.e. $G1_n = 1_n$.
- **P5** There are exactly k or n ones in G, i.e. $\mathbf{1}^T \mathbf{G} \mathbf{1} = k \setminus n$.
- Let G be the set of all binary selection matrices satisfying (P1-P5), then
 - For n = m = k, $|\mathcal{G}| = L^n$
 - For $n \ge m \ge k$, $|\mathcal{G}| = \binom{n}{k} k^L$

Designing regularization for G

To formulate an optimization for learning G, one of the following approaches can be adopted:

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- Regularization / penalty based optimization (deterministic)
- Bayesian inference / MAP estimation (probabilistic)
- Maximum entropy model selection (dual of ML)

Proposed solution

- Let $\mathbf{g} \triangleq \mathsf{vec}(\mathbf{G})$.
- Consider the P_{φ} problem:

$$(P_{\varphi}): \qquad \underset{\mathbf{g}}{\text{minimize}} \quad \underbrace{\left\| \mathbf{y} - \left(\mathbf{a}^{T} \otimes \boldsymbol{\Phi} \right) \mathbf{g} \right\|_{2}^{2}}_{h(\mathbf{g})} \quad + \begin{array}{c} \lambda \quad \underbrace{\varphi(\mathbf{g})}_{\text{concave penalty}} \end{array}$$

subject to $\mathbf{g} \succeq 0$.

Claim:

For $\lambda > 0$ and a concave penalty φ , any solution of P_{φ} is at most *m*-sparse !

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Proposed solution

- Let $\mathbf{g} \triangleq \mathsf{vec}(\mathbf{G})$.
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subject to
$$\mathbf{g} \succeq 0$$
.

Claim:

For $\lambda > 0$ and a concave penalty φ , any solution of P_{φ} is at most *m*-sparse !

Proof.

Let \mathbf{g}^* be one of the solutions of P_{φ} . Let $\mathbf{u} \in \mathbb{R}^m$ be such that $\mathbf{u} = \mathbf{y} - (\mathbf{a}^T \otimes \Phi) \mathbf{g}^*$. We claim that \mathbf{g}^* is also a solution of the below \bar{P}_{φ} problem:

$$\begin{array}{ll} (\bar{P}_{\varphi}): & \underset{\mathbf{g}:\mathbf{y}-\left(\mathbf{a}^T\otimes \Phi\right)\mathbf{g}=\mathbf{u}}{\text{minimize}} \hspace{0.1 cm} \varphi(\mathbf{g}) \\ & \underset{\text{subject to } \mathbf{g} \succeq 0. \end{array}$$

Since \bar{P}_{φ} maximizes a concave function over an affine set $\{\mathbf{g} : \mathbf{y} - (\mathbf{a}^T \otimes \Phi) \mathbf{g} = \mathbf{u}\}$, and over the positive orthand, all its solutions are basic feasible solutions, and hence at most *m* sparse.

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Design of concave penalty $\varphi(\mathbf{g})$

• We seek to design φ such that it promotes a sparse G as well as $G1_L = 1_n$.

At the same time, φ must be concave to ensure at most *m*-sparse solution.

Proposed re-weighted penalty:

$$\varphi(\mathbf{g}) \triangleq \lambda_1 \underbrace{||\mathbf{g}||_p^p}_{\text{concave for } p<1} + \lambda_2 \underbrace{((\mathbf{1}_L \otimes \mathbf{I}_n)\mathbf{g}_{k-1} - \mathbf{1}_{NL})^T ((\mathbf{1}_L \otimes \mathbf{I}_n)\mathbf{g} - \mathbf{1}_{NL})^T}_{\text{linear in } \mathbf{g}}$$

Remark 1: The ℓ_p norm in the first term promotes sparsity in g. Remark 2: The re-weighted second term in φ induces $\mathbf{G1}_L = \mathbf{1}_n$.

The concavity of φ and its re-weighted second term together capture the structure of G.

Proposed algorithm

Finally, G is estimated by solving the following non-negative constrained optimization:

$$(P_{\varphi}): \min_{\mathbf{g}} \left\| \left\| \mathbf{y} - \left(\mathbf{a}^{T} \otimes \boldsymbol{\Phi} \right) \mathbf{g} \right\|_{2}^{2} + \lambda_{1} \left\| \mathbf{g} \right\|_{p}^{p} + \lambda_{2} ((\mathbf{1}_{L} \otimes \mathbf{I}_{n}) \mathbf{g}_{k-1} - \mathbf{1}_{NL})^{T} ((\mathbf{1}_{L} \otimes \mathbf{I}_{n}) \mathbf{g} - \mathbf{1}_{NL})$$

subject to $\mathbf{g} \succeq 0$.

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Solved via iterative reweighted type algorithm.

Proposed algorithm

► G is found by solving a non-negative constrained optimization¹:

$$(P_{\varphi}): \qquad \min_{\mathbf{g}} \left\| \left\| \mathbf{y} - \left(\mathbf{a}^T \otimes \mathbf{\Phi} \right) \mathbf{g} \right\|_2^2 + \lambda_1 \left\| \mathbf{g} \right\|_p^p \\ + \lambda_2 ((\mathbf{1}_L \otimes \mathbf{I}_n) \mathbf{g}_{k-1} - \mathbf{1}_{NL})^T \left((\mathbf{1}_L \otimes \mathbf{I}_n) \mathbf{g} - \mathbf{1}_{NL} \right) \right\|_2$$

subject to $\mathbf{g} \succeq 0$.

P $_{\varphi}$ is solved as a series of non-negative quadratic programs.

 $\mbox{Outer loop: } \mathbf{g}^k \leftarrow \mathbf{\underline{g}}^*, \ k \leftarrow k+1, \ \ \mbox{check for convergence}.$

¹ Multiplicative Iteration for Nonnegative Quad. Program., X. Xiao & D. Chen=Numet=Linear Algebra Appl. 2@14 🥱 🤈 💎

New penalty constructs for learning G

A typical binary selection matrix G:

$\sqrt{0}$	1	0	0	0	0	0	0
1	0	0	0	0	0	0	0
0	1	0	0	0	0	0	0
0	0	0	0	0	1	0	0
$\setminus 0$	0	0	0	0	0	1	0/

▶ We notice that each row of G has exactly one entry equal to one, rest are zeros.

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Can we design a concave penalty which exploits this peculiar structure ?.

Transform penalty framework:

Ideal penalty:

$$\mathbf{G} \quad \longrightarrow \quad \mathbb{I}_{\mathcal{G}}(\mathbf{G}) = \begin{cases} 0, & \text{if } \mathbf{G} \in \mathcal{G} \\ \infty, & \text{otherwise} \end{cases}$$

Relaxed penalty:

 $\mathbf{G} \quad \longrightarrow \quad \varphi_1(\mathbf{G}) = \mathsf{distance}(\mathbf{G}, \mathcal{G}) \quad (\mathsf{usually constructed using norms})$

Linear transform + ideal penalty:

$$\mathbf{G} \quad \longrightarrow \quad \mathcal{F}: \mathbf{G} \to \mathcal{X} \quad \longrightarrow \quad \mathbb{I}_{\mathcal{G}} \left(x \right) = \begin{cases} 0, & \text{if } x \in \mathcal{F}(\mathcal{G}) \\ \infty, & \text{otherwise} \end{cases}$$

Linear transform + relaxed penalty:

$$\mathbf{G} \longrightarrow \mathcal{F}: \mathbf{G} \rightarrow \mathcal{X} \longrightarrow \varphi_2(x) = \mathsf{dist}(\mathbf{x}, \mathcal{F}(\mathcal{G}))$$

Challenge lies in designing linear transforms *F* such that design of φ₂ is simplified.

Hadamard transform penalty constructs

- We now propose novel hadamard transform based penalty constructs which captures the "only one nonzero" structure in binary vectors.
- Key ideas/observations:
 - 1 Each row of G is a binary vector with exactly one non-zero entry.
 - 2 Such a binary vector is like a spike signal or a delta function.
 - 3 DFT of a delta function/vector results in a vector of complex exponentials (each entry has unit magntitude).
 - 4 Same is true for Hadamard transform, except that the output vector has entries ± 1 .
- From these observations, it can be inferred that for $\mathbf{G} \in \mathcal{G}$, it satisfies

$$\mathbf{H}_L \mathbf{G}^T = [\pm 1]_{L \times n}$$
 or $\mathbf{G} \mathbf{H}_L = [\pm 1]_{n \times L}$.

Or equivalently,

$$\mathbf{H}\mathbf{G}^T \circ \mathbf{H}\mathbf{G}^T = \mathbf{1}_L \mathbf{1}_n^T \quad \text{(an all ones matrix !).}$$

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Hadamard transform penalty constructs

• We have shown that for $\mathbf{G} \in \mathcal{G}$, it satisfies

$$\mathbf{H}\mathbf{G}^T \circ \mathbf{H}\mathbf{G}^T = \mathbf{1}_L \mathbf{1}_n^T$$

In vector form,

$$\left(\left(\mathbf{H}^T \otimes \mathbf{I}_n \right) \mathbf{g} \right) \circ \left(\left(\mathbf{H}^T \otimes \mathbf{I}_n \right) \mathbf{g} \right) = \mathbf{1}_{nL}$$
$$\iff \left(\left(\mathbf{H}^T \otimes \mathbf{I}_n \right) \mathbf{g} - \mathbf{1}_{nL} \right) \circ \left(\left(\mathbf{H}^T \otimes \mathbf{I}_n \right) \mathbf{g} + \mathbf{1}_{nL} \right) = \mathbf{0}_{nL}$$

• Let \mathbf{d}_i^T be the i^{th} row of $\mathbf{H}^T \otimes \mathbf{I}_n$, then we want to enforce

$$\left(\mathbf{d}_{i}^{T}\mathbf{g}-1\right)\left(\mathbf{d}_{i}^{T}\mathbf{g}+1\right)=0 \ \forall i \in [nL]$$

Thus, we propose the following concave penalty

$$\varphi(\mathbf{g}) = \sum_{i=1}^{nL} \log \left(1 - \mathbf{d}_i^T \mathbf{g} + \epsilon \right) + \log \left(1 + \mathbf{d}_i^T \mathbf{g} + \epsilon \right)$$

Numerical Experiments

Simulation parameters: k = n, p = 0.75, max iter = 100, trials = 256.



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