

dec 24: Colored Gaussian Noise
Rate-distortion theory

①

Recap:

- * Converse of the coding theorem for Gaussian channels.
- * bandlimited Gaussian noise channels
- * parallel Gaussian channels

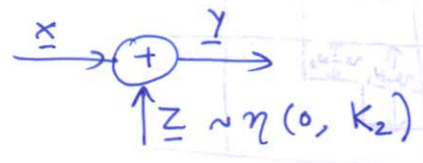
Bandlimited Gaussian noise channels

Gallager p 406.

fn's time limited to $(-\frac{T}{2}, \frac{T}{2})$
 $\Rightarrow \approx 2WT$ degrees of freedom

(see also Wozencraft & Jacobs)

Colored Gaussian-noise setting



$$C = \max_{P(x): \text{Tr}(K_x) \leq nP} I(x; y)$$

$$\begin{aligned}
 I(\underline{x}; \underline{y}) &= h(\underline{y}) - h(\underline{y} | \underline{x}) \\
 &= h(\underline{y}) - h(\underline{z} + \underline{x} | \underline{x}) \\
 &= h(\underline{y}) - h(\underline{z})
 \end{aligned}$$

$$\begin{aligned}
 K_y &= E[\underline{y} \underline{y}^T] = E\{(\underline{x} + \underline{z})(\underline{x} + \underline{z})^T\} \\
 &= E\{ \underline{x} \underline{x}^T + \underline{z} \underline{z}^T + \underline{z} \underline{x}^T + \underline{x} \underline{z}^T \} \\
 &= E[\underline{x} \underline{x}^T] + E[\underline{z} \underline{z}^T] = K_x + K_z
 \end{aligned}$$

$$\begin{aligned}
 \underline{x} &= \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}, \quad \sum_{i=1}^n E[x_i^2] \leq P \\
 &\text{Define} \\
 K_x &= E[\underline{x} \underline{x}^T] \\
 \Rightarrow \text{trace}(K_x) &\leq nP \\
 \text{tr}(A) &= \sum_i A_{ii} \\
 &= \text{sum of diagonal elements}
 \end{aligned}$$

$$I(x; y) \leq \frac{1}{2} \log(2\pi e)^n |K_x + K_z| - \frac{1}{2} \log(2\pi e)^n |K_z| \quad (2)$$

Thus our goal is to maximize

$$\frac{1}{2} \log(2\pi e)^n |K_x + K_z| \text{ subject to } \text{Tr}(K_x) \leq nP.$$

We can factor K_z in the form $K_z = Q \Lambda Q^t$ where Λ is a diagonal matrix of eigenvalues of K_z and where Q is a unitary matrix. [as K_z is a real symmetric matrix].
 orthogonal $Q Q^t = Q^t Q = I_n$

$$\begin{aligned} \therefore |K_x + K_z| &= |K_x + Q \Lambda Q^t| = |Q (Q^t K_x Q + \Lambda) Q^t| \\ &= |Q| |Q^t K_x Q + \Lambda| |Q^t| \end{aligned}$$

$$= |Q^t K_x Q + \Lambda| \triangleq A$$

$$= |A + \Lambda|$$

Note that $\text{Tr}(A) = \text{Tr}(Q^t K_x Q)$

Now if U, V are $n \times n$ matrices then $\text{tr}(UV) = \text{tr}(VU)$

$$\Rightarrow \text{Tr}(A) = \text{Tr}(Q^t K_x Q) = \text{Tr}(K_x Q^t Q) = \text{Tr}(K_x) \leq nP.$$

Goal is to maximize $|A + \Lambda|$ subject to $\text{tr}(A) \leq nP$

Now by Hadamard's inequality, (shown earlier)

$$|A + \Lambda| \leq \prod_{i=1}^n (A + \Lambda)_{ii} = \prod_{i=1}^n (a_{ii} + \lambda_i)$$

$$\therefore \max \prod_{i=1}^n (a_{ii} + \lambda_i) \text{ subject to } \sum_{i=1}^n a_{ii} \leq nP.$$

$$\text{Lagrange multiplier } \theta = \frac{1}{2} \left(\frac{\partial}{\partial a_{ii}} + \frac{\partial}{\partial \lambda_i} \right) \left(\prod_{i=1}^n (a_{ii} + \lambda_i) - \theta \left(\sum_{i=1}^n a_{ii} - nP \right) \right)$$

Setting derivative to zero gives $\frac{\lambda_i}{a_{ii} + \lambda_i} = \theta$ for all i .
 $\Rightarrow \lambda_i = \theta a_{ii}$
 $\Rightarrow \sum_{i=1}^n a_{ii} = nP$

Gallager: Info Theory & Reliable communication (1968 version) ⁽²⁾

p (404) (Ch 8)

" Thus if we use set of functions over $(-\frac{T}{2}, \frac{T}{2})$ with $2WT(1+\epsilon)$ degrees of freedom, some of these functions will have vanishingly small fraction of their energy in $-W \leq f \leq W$ for WT arbitrarily large.

Conversely with $2WT(1-\epsilon)$ degrees of freedom, the minimum fraction of energy in the band $[-W, W]$ over all class of functions in the class will approach 1 if WT is arbitrarily large".

Continuation of colored Gaussian noise channel capacity

$$\max \prod_{i=1}^n (a_{ii} + \lambda_i)$$

$$\sum_{i=1}^n a_{ii} \leq nP$$

$$\Leftrightarrow \max \sum_{i=1}^n \ln(a_{ii} + \lambda_i) \text{ subject to } \sum_{i=1}^n a_{ii} \leq nP$$

$= f(a_{11}, \dots, a_{nn})$

NASC (Necessary & Sufficient condition)

$$\frac{\partial}{\partial a_{ii}} + \nu = 0 \quad a_{ii} \neq 0 \quad \frac{1}{a_{ii} + \lambda_i} = \nu \quad a_{ii} \neq 0$$

$$\leq \nu \quad a_{ii} = 0 \quad \frac{1}{a_{ii} + \lambda_i} \leq \nu \quad a_{ii} = 0$$

$$\Rightarrow a_{ii} + \lambda_i = \frac{1}{\nu} = \theta \text{ (say) when } a_{ii} \neq 0$$

$$a_{ii} + \lambda_i \geq \theta \quad a_{ii} = 0$$

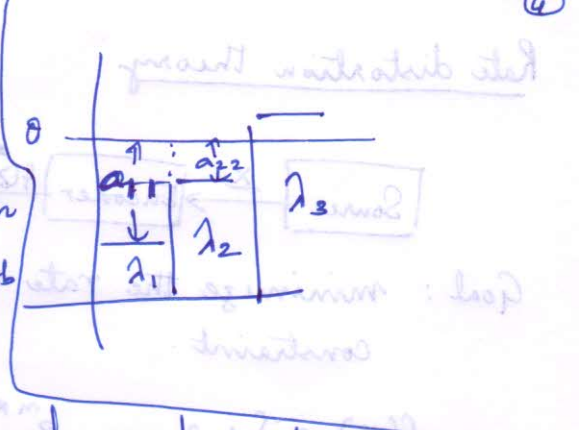
Satisfies by setting

$$a_{ii} = (\theta - \lambda_i)^+ \rightarrow \textcircled{1}$$

with θ chosen to ensure that $\sum_{i=1}^n a_{ii} = nP$.

Thm (4.4.1, P.87 Gallager)

Let $f(\underline{\alpha})$ be a concave function of $\underline{\alpha} = [\alpha_1, \dots, \alpha_k]^t$ over a region R , $\alpha_i \geq 0$, $\sum_{i=1}^k \alpha_i = 1$ ($\underline{\alpha}$ is a prob vector)



Assume that the partial derivatives $\left\{ \frac{df(\underline{\alpha})}{d\alpha_i} \right\}$ are defined and continuous over the region R . Then a NASC on a prob vector $\underline{\alpha}$ to maximize $f(\underline{\alpha})$ over R is that

$$\frac{\partial f(\underline{\alpha})}{\partial \alpha_i} = \lambda \quad \text{if } \alpha_i > 0$$

$$\leq \lambda \quad \text{all } i \text{ st } \alpha_i = 0$$

where λ st $\sum_{i=1}^k \alpha_i = 1$

Here $\sum_{i=1}^n \ln(a_{ii} + \lambda_i)$ is a concave function of the probability vector $(\frac{a_{11}}{nP}, \frac{a_{22}}{nP}, \dots, \frac{a_{nn}}{nP})$. This proves the waterfilling result.

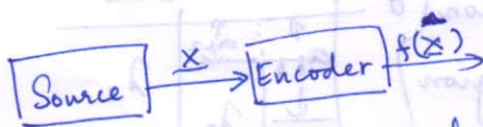
information capacity = $\sum_{i=1}^n \ln(a_{ii} + \lambda_i)$

where $\{a_{ii}\}$ are chosen according to ①.

$$Q^t K_x Q = A = \begin{bmatrix} a_{11} & 0 \\ 0 & a_{nn} \end{bmatrix}$$

and $K_x = Q A Q^t$

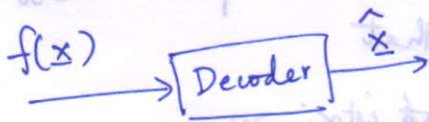
Rate distortion theory



Goal: minimize the rate of $f(x)$, given a distortion constraint.

$$f(x) \in \{1, 2, \dots, 2^{nR}\}$$

(index)



Distortion function d :

$$d: \mathcal{X} \times \hat{\mathcal{X}} \rightarrow \mathbb{R}^+$$

$d(x, \hat{x})$ is a measure of the distortion associated with replacing x by \hat{x} .

Hamming distance function

$$\mathcal{X}_0 = \{0, 1\}$$

$$d(x, \hat{x}) = \begin{cases} 1 & x \neq \hat{x} \\ 0 & \text{else} \end{cases}$$

What is $E[d(x, \hat{x})]$

$$= P(x \neq \hat{x}) = P_e$$

Continuous sources

$$d(x, \hat{x}) = (x - \hat{x})^2$$

Extension to sequences

$$d(\underline{x}, \underline{\hat{x}}) = \frac{1}{n} \sum_{i=1}^n d(x_i, \hat{x}_i) \quad \underline{x} \in \mathcal{X}_0^n$$

A distortion measure is said to be bounded if

$$d_{\max} = \max_{x \in \mathcal{X}_0, \hat{x} \in \hat{\mathcal{X}}_0} d(x, \hat{x}) < \infty$$

Typically $x_e = \hat{x}_e$.

Defn: A $(2^{nR}, n)$ rate distortion code consists of an encoding function $f_n: \mathcal{X}^n \rightarrow \{1, 2, \dots, 2^{nR}\}$

and a decoding function

$$g_n: \{1, 2, \dots, 2^{nR}\} \rightarrow \mathcal{X}^n$$

The distortion associated with the code is given by

$$D = E \left[d \left[\underline{x}, \underbrace{g_n(f_n(\underline{x}))}_{\hat{\underline{x}}} \right] \right]$$

Codebook:

$$\begin{array}{ccc} g_n(1), & \dots & g_n(2^{nR}) \\ \text{"} & & \text{"} \\ \hat{\underline{x}}(1) & \dots & \hat{\underline{x}}(2^{nR}) \end{array}$$

Assignment regions:

$$f_n^{-1}(1), f_n^{-1}(2), \dots, f_n^{-1}(2^{nR})$$

$$\hat{\underline{x}}(w) \Rightarrow \begin{cases} \text{vector quantization} \\ \text{Source code} \\ \text{estimate etc} \end{cases}$$