

Lecture 8 : Interference Channels

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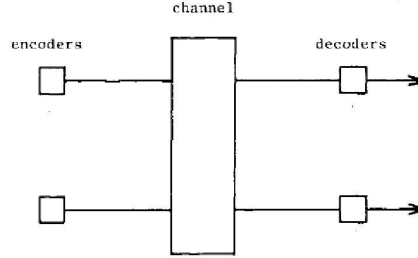


Figure 1: Interference Channel.

1 Definitions

Definition 1 (DM-IC). A (two user) discrete memoryless interference channel (DM-IC) denoted by $(\mathbb{X}_1, \mathbb{X}_2, \mathbb{Y}_1, \mathbb{Y}_2, p_{Y_1 Y_2 | X_1 X_2}(\cdot | x_1 x_2))$, consists of finite sets $\mathbb{X}_1, \mathbb{X}_2, \mathbb{Y}_1$, and \mathbb{Y}_2 , and a collection of probability mass functions $p_{Y_1 Y_2 | X_1 X_2}(\cdot | x_1 x_2)$ on $\mathbb{Y}_1 \times \mathbb{Y}_2$, one for each $x_1 x_2 \in \mathbb{X}_1 \times \mathbb{X}_2$, with the interpretation that X_k is the input of user k , $k = 1, 2$ and Y_k is the input to the decoder of user k . For $n \in \mathbb{N}$, with $X_k^n = (X_{k1}, X_{k2}, \dots, X_{kn})$, $k = 1, 2$ as inputs, the output sequence $Y_1^n Y_2^n$ has pmf

$$p_{Y_1^n Y_2^n | X_1^n X_2^n}(y_1^n y_2^n | x_1^n x_2^n) = \prod_{i=1}^n p_{Y_1 Y_2 | X_1 X_2}(y_{1i} y_{2i} | x_{1i} x_{2i}) \quad (1)$$

Definition 2 (Code). An (n, M_1, M_2) code for the channel $(\mathbb{X}_1, \mathbb{X}_2, \mathbb{Y}_1, \mathbb{Y}_2, p_{Y_1 Y_2 | X_1 X_2}(\cdot | x_1 x_2))$ consists of the following:

1. An index set of messages for each user k , $\mathbb{W}_k = \{1, 2, \dots, M_k\} = [M_k]$.
2. An encoder f_k for each user k , $f_k : [M_k] \rightarrow \mathbb{X}_k^n$, $k = 1, 2$. Note that $[M_k] \ni W_k \mapsto f_k(W_k) \in \mathbb{X}_k^n$. The codebook can be represented by an ordered set

$$c = \{f_1(1), f_1(2), \dots, f_1(M_1); f_2(1), f_2(2), \dots, f_2(M_2)\}.$$

3. A decoding rule, $g_k : \mathbb{Y}_k^n \rightarrow \phi \cup [M_k]$, $k = 1, 2$, i.e., $y_k^n \mapsto g_k(y_k^n) = \hat{w}_k \in \phi \cup [M_k]$. Note that g_k partitions \mathbb{Y}_k^n into decision regions.

Definition 3 (Probability of error). Let W_k be the message transmitted by user k and let Y_k^n be the signal received by user k . The conditional probability of error for user k when $(W_1 W_2) = (w_1 w_2)$ was transmitted is given by

$$P_{e, w_1 w_2}^{(n)}(c; k) = \Pr \{g_k(Y_k^n) \neq W_k | W_1 W_2 = w_1 w_2\}, \quad k = 1, 2.$$

The average probability of error for the code c (for user k) is given by

$$P_e^{(n)}(c; k) = \frac{1}{M_1 M_2} \sum_{w_1 w_2} P_{e, w_1 w_2}^{(n)}(c; k) \quad k = 1, 2.$$

Note that the above equation assumes that all messages are equally likely and the users choose their messages independently.

Definition 4 (Achievability). The rate pair (R_1, R_2) is achievable, if for every $\eta > 0, \lambda \in (0, 1)$, there exists a sequence of (n, M_1, M_2) codes that satisfy

1. $P_e^{(n)}(k) \leq \lambda$, and
2. $\frac{\log_2 M_k}{n} > R_k - \eta, k = 1, 2$

for all sufficiently large n .

Definition 5 (Capacity region). The capacity region is the set of all achievable rate pairs, denoted by \mathcal{C}_I .

Remark 1.

- \mathcal{C}_I is closed and convex.
- $R \in \mathcal{C}_I, R$ dominates $r \implies r \in \mathcal{C}_I$.
- \mathcal{C}_I depends on $p_{Y_1 Y_2 | X_1 X_2}$ only through the marginals $p_{Y_k | X_1 X_2}, k = 1, 2$.

Example 1. (Gaussian interference channel. Caution: $\mathbb{X}_k = \mathbb{R}$)

$$\begin{bmatrix} Y_1 \\ Y_2 \end{bmatrix} = \begin{bmatrix} 1 & \sqrt{a_{12}} \\ \sqrt{a_{21}} & 1 \end{bmatrix} \begin{bmatrix} X_1 \\ X_2 \end{bmatrix} + \begin{bmatrix} \xi_1 \\ \xi_2 \end{bmatrix}$$

where $\xi_k \sim N(0, 1)$; X_1 and X_2 are power constrained

$$\frac{1}{n} \sum_{i=1}^n x_{ki}^2(w_k) \leq P_k, \quad \forall w_k \in [M_k].$$

- \mathcal{C}_I for this channel is not fully known. But,

Proposition 1. For the Gaussian interference channel, if $a_{12} \gg 1$ and $a_{21} \gg 1$, then $\mathcal{C}_I = \mathcal{C}_{\text{MAC}(2,2,2)}$ is given by

$$\mathcal{C}_I = \left\{ R \in \mathbb{R}_+^2 : R_k \leq \frac{1}{2} \log(1 + P_k), k = 1, 2, \right. \\ \left. R_1 + R_2 \leq \min \left\{ \frac{1}{2} \log(1 + P_1 + a_{12}P_2), \frac{1}{2} \log(1 + P_2 + a_{21}P_1) \right\} \right\}$$

Remark 2. • \mathcal{C}_I is not necessarily a polyhedron associated with a polymatroid.

- $a_{12} \geq 1 + P_1$ and $a_{21} \geq 1 + P_2 \implies \mathcal{C}_I$ is a rectangle; as if there were no interference.

*Proof. **Achievability:*** Make both decoders decode both streams. Hence, $\mathcal{C}_{\text{MAC}(2,2,2)} \subseteq \mathcal{C}_I$.

Converse: If $a_{ij} \geq 1, i \neq j$, then the other user sees a stronger channel and should be able to decode the unwanted signal. Let $R \in \mathcal{C}_I$. For a fixed $\lambda/2 \in (0, 1), \eta > 0$, consider a sequence of (n, M_1, M_2) codes that satisfy $P_e^{(n)}(k) \leq \lambda/2$ and the rate condition.

In vector notation, the received signals are

$$\begin{aligned} y_1^n &= x_1^n + \sqrt{a_{12}} x_2^n + \xi_1^n \\ y_2^n &= \sqrt{a_{21}} x_1^n + x_2^n + \xi_2^n. \end{aligned}$$

Also, $f_k(g_k(y_k^n)) = x_k^n$ with probability $\geq 1 - \lambda/2$. Consider,

$$\hat{y}_1^n = \frac{y_2^n - f_2(g_2(y_2^n))}{\sqrt{a_{21}}} + \sqrt{a_{12}} f_2(g_2(y_2^n)) + \sqrt{1 - \frac{1}{a_{21}}} \hat{\xi}_1^n,$$

where $\hat{\xi}_1^n$ is independent Gaussian noise generated at the receiver. Similarly obtain \hat{y}_2^n . Define $G_1(y_1^n) := (g_1(y_1^n), g_2(\hat{y}_2^n))$. Similarly define G_2 . Define:

$$\begin{bmatrix} \tilde{Y}_1^n \\ \tilde{Y}_2^n \end{bmatrix} := \begin{bmatrix} 1 & \sqrt{a_{12}} \\ \sqrt{a_{21}} & 1 \end{bmatrix} \begin{bmatrix} x_1^n \\ x_2^n \end{bmatrix} + \begin{bmatrix} \tilde{\xi}_1^n \\ \tilde{\xi}_2^n \end{bmatrix},$$

where $\tilde{\xi}_1^n = \frac{\xi_2^n}{\sqrt{a_{21}}} + \sqrt{1 - \frac{1}{a_{21}}} \hat{\xi}_1^n$ and $\tilde{\xi}_2^n = \frac{\xi_1^n}{\sqrt{a_{12}}} + \sqrt{1 - \frac{1}{a_{12}}} \hat{\xi}_2^n$.

Since, $\begin{bmatrix} \tilde{Y}_1^n \\ \tilde{Y}_2^n \end{bmatrix}$ has the same marginal as $\begin{bmatrix} Y_1^n \\ Y_2^n \end{bmatrix}$ given $\begin{bmatrix} X_1^n \\ X_2^n \end{bmatrix}$, we must have

$$\Pr\{g_1(\tilde{Y}_1^n) \neq W_1 | W_1 W_2 = w_1 w_2\} = P_{e,w_1 w_2}^{(n)}(1) \text{ and } \Pr\{\tilde{Y}_1^n \neq Y_1^n | W_1 W_2 = w_1 w_2\} = P_{e,w_1 w_2}^{(n)}(2).$$

Therefore,

$$\begin{aligned} \Pr\{G_2(Y_2^n) \neq W_1 W_2 | W_1 W_2 = w_1 w_2\} &\leq \Pr\{\tilde{Y}_1^n \neq Y_1^n | W_1 W_2 = w_1 w_2\} + \Pr\{g_1(\tilde{Y}_1^n) \neq W_1 | W_1 W_2 = w_1 w_2\} \\ &\leq P_{e,w_1 w_2}^{(n)}(1) + P_{e,w_1 w_2}^{(n)}(2). \end{aligned}$$

Similarly $\Pr\{G_2(Y_2^n) \neq W_1 W_2 | W_1 W_2 = w_1 w_2\} \leq P_{e,w_1 w_2}^{(n)}(1) + P_{e,w_1 w_2}^{(n)}(2)$. Averaging over messages, we have a joint decoder whose $P_{e,\text{joint}}^{(n)}(k) \leq \lambda/2 + \lambda/2 = \lambda$. So $R \in \mathcal{C}_{\text{MAC}(2,2,2)}$. \square

2 A Modified Interference Channel

Motivation: While in the above example, $a_{12} \geq 1$, $a_{21} \geq 1$ implies both decoders could decode both streams, this is not possible in general. Suppose each decoder decodes only a part of the other user's signal. Let us call this common. The undecoded signal is dedicated to the other user. The part that is decoded may enable a partial interference cancellation/mitigation. This motivates a splitting of the users data into a common and a dedicated portion.

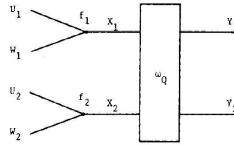


Figure 2: Modified Interference Channel.

Definition 6 (Code). An (n, M_1, M_2, M_3, M_4) code for the channel $(\mathbb{X}_1, \mathbb{X}_2, \mathbb{Y}_1, \mathbb{Y}_2, p_{Y_1 Y_2 | X_1 X_2}(y_1 y_2 | x_1 x_2))$ consists of the following:

1. $[M_1] \times [M_2]$ is the index set of messages for user 1 and $[M_3] \times [M_4]$ that for user 2.
2. An encoder for user 1, $f_1 : [M_1] \times [M_2] \rightarrow \mathbb{X}_1^n$ and that for user 2 is $f_2 : [M_3] \times [M_4] \rightarrow \mathbb{X}_2^n$. The codebook can be represented by an ordered set

$$c = \{f_1(\{1, 1\}), f_1(\{1, 2\}) \cdots, f_1(\{1, M_2\}), \cdots, f_1(\{M_1, M_2\}); f_2(\{1, 1\}), \cdots, f_2(\{M_3, M_4\})\}.$$

3. A decoding rule, $g_1 : \mathbb{Y}_1^n \rightarrow \phi \cup [M_1] \times [M_2] \times [M_4]$, and $g_2 : \mathbb{Y}_2^n \rightarrow \phi \cup [M_2] \times [M_3] \times [M_4]$.

Definition 7 (Probability of error). Let (W_1, W_2) be the message transmitted by user 1 and (W_3, W_4) by user 2. $P_{e,w_1 w_2 w_3 w_4}^{(n)}(\ell)$, the conditional probability of error for output terminal ℓ when $(W_1 W_2 W_3 W_4) = (w_1 w_2 w_3 w_4)$ was transmitted is defined as before. and $P_e^{(n)}(\ell)$, the average probability of error for the code c (for output terminal ℓ) is also defined as before.

Definition 8 (Achievability). The rate quadruple (R_1, R_2, R_3, R_4) is achievable, if for every $\eta > 0$, $\lambda \in (0, 1)$, there exists a sequence of (n, M_1, M_2, M_3, M_4) codes that satisfy

1. $P_e^{(n)}(\ell) \leq \lambda$, and
2. $\frac{\log_2 M_\ell}{n} > R_\ell - \eta$, $\ell \in [2]$,

for all sufficiently large n .