

Approximating Large Cooperative Multi-Agent Reinforcement Learning (MARL) Problems via Mean-Field Control (MFC)

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Learning with Trials and Feedback



Figure: Learning in everyday life. Images are taken from the internet.



Multi-Agent Learning



Figure: Multi-player games, traffic signal control, autonomous driving. Images are taken from the internet.

- Connected local environments.
- Individual rewards.
- Action of one agent can impact
 - all local states.
 - the rewards of all agents.

Mathematical Formulation

- N agents.
- Individual state space $\mathcal{S} = \{1, 2, \dots, S\}$.
- Individual action space $\mathcal{A} = \{1, 2, \dots, A\}$.
- State and action of i th agent at time t : s_t^i , and a_t^i .
- Joint state and action at time t : $\mathbf{s}_t = \{s_t^i\}_{i \in \{1, \dots, N\}}$, and \mathbf{a}_t .
- Reward of i th agent at time t : $r_i(\mathbf{s}_t, \mathbf{a}_t)$.
- State transition of i th agent: $s_{t+1}^i \sim P_i(\mathbf{s}_t, \mathbf{a}_t)$.

Mathematical Formulation

- Policy of i th agent: $a_t^i \sim \pi_t^i(\mathbf{s}_t)$
- Joint policy-sequence: $\boldsymbol{\pi} = \{\pi_t^i\}_{i \in \{1, \dots, N\}, t \in \{0, 1, \dots\}}$
- In cooperative setup, the following is maximized:

$$v_N(\mathbf{s}_0, \boldsymbol{\pi}) = \frac{1}{N} \sum_{i=1}^N \mathbb{E} \left[\sum_{t=0}^{\infty} \gamma^t r_i(\mathbf{s}_t, \mathbf{a}_t) \right] \quad (1)$$

over all policy-sequence $\boldsymbol{\pi}$.

- Expectation is over all trajectory generated by $\boldsymbol{\pi}$ from \mathbf{s}_0 .
- Joint state-space: \mathcal{S}^N . The goal is difficult in general.

Existing Approaches

Localisation of Policy:

- Each policy is dependent on local states i.e., $\pi_t^i(\mathbf{s}_t) = \pi_t^i(s_t^i)$

Training:

- Independent Q-Learning (IQL).
- Centralised training with decentralised execution (CTDE)
 - VDN [7], QMIX [5], WQMIX [4], QTRAN [6] etc.

Merit and Demerit:

- Works well empirically for moderately high number of agents.
- No optimality guarantee.

Mean-Field Control (MFC)

Basic Premise:

- One can accurately infer group behaviour by studying only a representative agent if the agents are
 - (A1) identical and exchangeable, and
 - (A2) infinite in number
- Consequence of (A1) in an N -agent system:
 - $r_i(\mathbf{s}_t, \mathbf{a}_t) = r(s_t^i, a_t^i, \boldsymbol{\mu}_t^N, \boldsymbol{\nu}_t^N)$
 - $P_i(\mathbf{s}_t, \mathbf{a}_t) = P(s_t^i, a_t^i, \boldsymbol{\mu}_t^N, \boldsymbol{\nu}_t^N)$
 - $\pi_t^i(\mathbf{s}_t) = \pi_t(s_t^i, \boldsymbol{\mu}_t^N)$ where

$$\boldsymbol{\mu}_t^N(s) \triangleq \frac{1}{N} \sum_{i=1}^N \delta(s_t^i = s), \quad \boldsymbol{\nu}_t^N(a) \triangleq \frac{1}{N} \sum_{i=1}^N \delta(a_t^i = a) \quad (2)$$

Behaviour of an Infinite Agent System

- State and action of representative at time t : s_t , and a_t .
- Policy-sequence of representative: $\pi = \{\pi_t\}_{t \in \{0,1,\dots\}}$.
- State and action distributions at time t : $\mu_t^\infty, \nu_t^\infty$.
- Action Distribution Evolution:

$$\nu_t^\infty \triangleq \nu^{\text{MF}}(\mu_t^\infty, \pi_t) = \sum_{s \in \mathcal{S}} \pi_t(s, \mu_t^\infty) \mu_t^\infty(s) \quad (3)$$

- State Distribution Evolution:

$$\begin{aligned} \mu_{t+1}^\infty &\triangleq P^{\text{MF}}(\mu_t^\infty, \pi_t) \\ &= \sum_{s \in \mathcal{S}} \sum_{a \in \mathcal{A}} P(s, a, \mu_t^\infty, \nu_t^\infty) \pi_t(s, \mu_t^\infty)(a) \mu_t^\infty(s) \end{aligned} \quad (4)$$

Goal in MFC

- Expected reward of the representative at time t :

$$r^{\text{MF}}(\boldsymbol{\mu}_t^\infty, \pi_t) = \sum_{s \in \mathcal{S}} \sum_{a \in \mathcal{A}} r(s, a, \boldsymbol{\mu}_t^\infty, \boldsymbol{\nu}_t^\infty) \pi_t(s, \boldsymbol{\mu}_t^\infty)(a) \boldsymbol{\mu}_t^\infty(s) \quad (5)$$

- Maximize over all π the following for initial distribution, $\boldsymbol{\mu}_0$.

$$v_\infty(\boldsymbol{\mu}_0, \pi) = \sum_{t=0}^{\infty} \gamma^t r^{\text{MF}}(\boldsymbol{\mu}_t^\infty, \pi_t) \quad (6)$$

Research Gap

- It is known [1] that for large N , and for all π ,

$$|v_N(\mathbf{s}_0, \pi) - v_\infty(\boldsymbol{\mu}_0, \pi)| = \mathcal{O}\left(\frac{1}{\sqrt{N}}\right) \quad (7)$$

- How the error changes when
 - agents are heterogeneous? (JMLR 2022 [2])
 - non-exchangeable? (UAI 2022 [3])
 - additional constraints are present? (Submitted to NeurIPS)
- How to solve MFC sample-efficiently?
- Construction of local policy? (Submitted to TMLR)

Approximating Heterogeneous MARL

- K classes of agents $\{\mathcal{N}_1, \dots, \mathcal{N}_K\}$
- Populations N_1, \dots, N_K .
- $N_1 + \dots + N_K = N$ and $\mathbf{N} \triangleq \{N_1, \dots, N_K\}$.
- Agents within each class are identical and exchangeable.

Reward and state-transition depend on:

- Case 1: Joint state and action distributions over all classes.
- Case 2: State and action distributions of individual classes.
- Case 3: Marginalized state and action distributions.

Approximating Heterogeneous MARL: Case 1

For an agent i belonging to k -th class,

- $r_i(\mathbf{s}_t, \mathbf{a}_t) = r_k(s_t^i, a_t^i, \boldsymbol{\mu}_t^{\mathbf{N}}, \boldsymbol{\nu}_t^{\mathbf{N}})$
- $P_i(\mathbf{s}_t, \mathbf{a}_t) = P_k(s_t^i, a_t^i, \boldsymbol{\mu}_t^{\mathbf{N}}, \boldsymbol{\nu}_t^{\mathbf{N}})$

where $\boldsymbol{\mu}_t^{\mathbf{N}} = \{\boldsymbol{\mu}_t^{k, N_k}\}_{k \in \{1, \dots, K\}}$, $\boldsymbol{\nu}_t^{\mathbf{N}} = \{\boldsymbol{\nu}_t^{k, N_k}\}_{k \in \{1, \dots, K\}}$ and

$$\boldsymbol{\mu}_t^{k, N_k}(s) = \frac{1}{N} \sum_{i \in \mathcal{N}_k} \delta(s_t^i = s), \quad (8)$$

$$\boldsymbol{\nu}_t^{k, N_k}(a) = \frac{1}{N} \sum_{i \in \mathcal{N}_k} \delta(a_t^i = a) \quad (9)$$

Example: Ride sharing market where classes may be vehicle type, driver type etc.

Approximating Heterogeneous MARL: Results

The error between MARL and MFC is $\mathcal{O}(e)$ where

- $e = \left[\frac{1}{N} \sum_k \sqrt{N_k} \right] [\sqrt{S} + \sqrt{A}]$ (Case 1)
- $e = \left[\sum_k \frac{1}{\sqrt{N_k}} \right] [\sqrt{S} + \sqrt{A}]$ (Case 2)
- $e = \left[\frac{A}{N} \sum_k \sqrt{N_k} + \sum_k \frac{B}{\sqrt{N_k}} \right] [\sqrt{S} + \sqrt{A}]$ for some constants A, B (Case 3)

We also develop an algorithm that approximately solves MFC and therefore also solves MARL with $\mathcal{O}(e)$ error and $\mathcal{O}(e^{-3})$ sample complexity.

Crux of the Proof for Case 1

Assumptions

- $|r(x, u, \mu_1, \nu_1)| \leq M$
- $|r(x, u, \mu_1, \nu_1) - r(x, u, \mu_2, \nu_2)| \leq L_R[|\mu_1 - \mu_2|_1 + |\nu_1 - \nu_2|_1]$
- $|P(x, u, \mu_1, \nu_1) - P(x, u, \mu_2, \nu_2)|_1 \leq L_P[|\mu_1 - \mu_2|_1 + |\nu_1 - \nu_2|_1]$
- $|\pi(x, \mu_1) - \pi(x, \mu_2)| \leq L_Q|\mu_1 - \mu_2|$
- $\mu_1, \mu_2, \nu_1, \nu_2$ are arbitrary joint distributions
- Bounded reward
- Lipschitz reward, transition, policy

Crux of the Proof for Case 1

Consequence of Assumption

- Lipschitz continuity extends to mean field system
- $|\nu^{\text{MF}}(\mu_1, \pi) - \nu^{\text{MF}}(\mu_2, \pi)|_1 \leq (1 + L_Q)|\mu_1 - \mu_2|_1$ (Lemma 1)
- $|\rho^{\text{MF}}(\mu_1, \pi) - \rho^{\text{MF}}(\mu_2, \pi)|_1 \leq S_P|\mu_1 - \mu_2|_1$ (Lemma 2)
- $|r^{\text{MF}}(\mu_1, \pi) - r^{\text{MF}}(\mu_2, \pi)|_1 \leq S_R|\mu_1 - \mu_2|_1$ (Lemma 3)

Crux of the Proof for Case 1

Where does \sqrt{N} factor come from?

Lemma 4

If $\{X_{m,n}\}_{m \in [M], n \in [N]}$ are random variables and $\{C_{m,n}\}_{m \in [M], n \in [N]}$ are constants such that

- If $\forall m \in [M]$, $\{X_{m,n}\}_{n \in [N]}$ are independent
- $0 \leq X_{m,n} \leq 1$, $\forall m, n$
- $\sum_{m \in [M]} \mathbb{E}[X_{m,n}] = 1$, $\forall n \in [N]$
- $|C_{m,n}| \leq C$, $\forall m \in [M], \forall n \in [N]$, then

$$\sum_{m=1}^M \mathbb{E} \left| \sum_{n=1}^N C_{m,n} (X_{m,n} - \mathbb{E}[X_{m,n}]) \right| \leq C\sqrt{MN} \quad (10)$$

Consequence of Lemma 4

Lemma 5:

$$\mathbb{E}|\nu_t^{\mathbf{N}} - \nu^{\text{MF}}(\mu_t^{\mathbf{N}}, \pi_t)|_1 \leq \frac{1}{N} \left(\sum_{k \in [K]} \sqrt{N_k} \right) \sqrt{|\mathcal{U}|}$$

Lemma 6:

$$\begin{aligned} \mathbb{E} \left| \mu_{t+1}^{\mathbf{N}} - \rho^{\text{MF}}(\mu_t^{\mathbf{N}}, \pi_t) \right|_1 \\ \leq C_P \left[\sqrt{|\mathcal{X}|} + \sqrt{|\mathcal{U}|} \right] \frac{1}{N} \left(\sum_{k \in [K]} \sqrt{N_k} \right) \end{aligned}$$

Consequence of Lemma 4

Lemma 7:

$$\mathbb{E} \left| \frac{1}{N_{\text{pop}}} \sum_{k \in [K]} \sum_{j=1}^{N_k} r_k(x_{j,k}^{t,N}, u_{j,k}^{t,N}, \boldsymbol{\mu}_t^N, \boldsymbol{\nu}_t^N) - \sum_{k \in [K]} r_k^{\text{MF}}(\boldsymbol{\mu}_t^N, \boldsymbol{\pi}_t) \right|$$
$$\leq C_R \sqrt{|\mathcal{U}|} \frac{1}{N} \left(\sum_{k \in [K]} \sqrt{N_k} \right)$$

What do these differences (Lemma 5, 6, 7) mean?

- Characterizing a one-step difference between MARL and MFC
- $\boldsymbol{\mu}_t^N \rightarrow \boldsymbol{\mu}_{t+1}^N$ (MARL update)
- $\boldsymbol{\mu}_t^N \rightarrow P^{\text{MF}}(\boldsymbol{\mu}_t^N, \boldsymbol{\pi}_t)$ (MFC update)

Multi-Step Difference

Via Recursion, $\mathbb{E} \left| \mu_{t+1}^N - \mu_{t+1} \right|_1$ can be bounded.

- Our goal: the difference between MARL and MFC rewards
- It translates to γ -discounted sum of $\mathbb{E} \left| \mu_{t+1}^N - \mu_{t+1} \right|_1$

Approximating MARL with Non-Uniform Interaction

Motivational Example: Traffic Signal Control.

- Nearby intersections interact stronger than far-away ones.

Model of Non-Uniform Interaction:

- N agents with identical reward and state transition functions.
- Interaction between agent i, j : $W(i, j)$.
- State and action distribution as seen by i th agent:

$$\mu_t^{i,N}(s) = \sum_{j=1}^N W(i, j) \delta(s_t^j = s), \quad (11)$$

$$\nu_t^{i,N}(a) = \sum_{j=1}^N W(i, j) \delta(a_t^j = a) \quad (12)$$

Approximating MARL with Non-Uniform Interaction

- Reward of i th agent: $r(s_t^i, a_t^i, \mu_t^{i,N}, \nu_t^{i,N})$
- State transition of i th agent: $s_{t+1}^i \sim P(s_t^i, a_t^i, \mu_t^{i,N}, \nu_t^{i,N})$

Main Result:

- MFC can still approximate MARL if
 - W is doubly-stochastic matrix (DSM)
 - reward functions are affine
- The approximation error is $\mathcal{O}(e)$ where $e = \frac{1}{\sqrt{N}} \left[\sqrt{S} + \sqrt{A} \right]$.
- Developed algorithm to obtain optimal policy with
 - $\mathcal{O}(\max\{e, \epsilon\})$ error, and
 - $\mathcal{O}(\epsilon^{-3})$ sample complexity for any $\epsilon > 0$.

Numerical Results

Consider a network of N firms operated by a single operator. All of the firms produce the same product but with varying quality (with Q levels).

At each time, each firm decides whether to invest to improve the quality of its product. The quality improves as

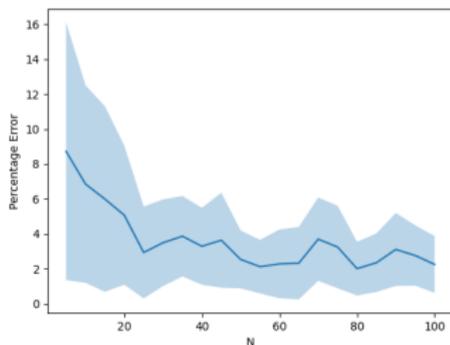
$$x_{t+1}^i = \begin{cases} x_t^i + \left[\chi \left(1 - \frac{\bar{\mu}_t^{i,N}}{Q} \right) (Q - x_t^i) \right] & \text{if } u_t^i = 1, \\ x_t^i & \text{otherwise} \end{cases}$$

where χ is a uniform random variable between $[0, 1]$, and $\bar{\mu}_t^{i,N}$ is average product quality of its $K < N$ neighbouring firms. The total reward can be expressed as follows.

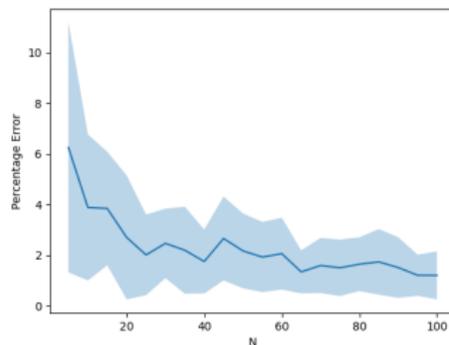
$$r(x_t^i, u_t^i, \boldsymbol{\mu}_t^{i,N}, \boldsymbol{\nu}_t^{i,N}) = \alpha_R x_t^i - \beta_R (\bar{\mu}_t^{i,N})^\sigma - \lambda_R u_t^i$$



Numerical Results



(a) Affine Reward



(b) Nonlinear Reward

Figure: Percentage error between MARL and MFC as a function of N .

Approximating Constrained MARL

Premise:

- In addition to reward, each agent incurs cost $c(s_t^i, a_t^i, \boldsymbol{\mu}_t^N, \boldsymbol{\nu}_t^N)$
- Consider the reward and cost values:

$$V_N^r(\mathbf{s}_0, \boldsymbol{\pi}) = \frac{1}{N} \sum_{i=1}^N \mathbb{E} \left[\sum_{t=0}^{\infty} \gamma^t r(s_t^i, a_t^i, \boldsymbol{\mu}_t^N, \boldsymbol{\nu}_t^N) \right], \quad (13)$$

$$V_N^c(\mathbf{s}_0, \boldsymbol{\pi}) = \frac{1}{N} \sum_{i=1}^N \mathbb{E} \left[\sum_{t=0}^{\infty} \gamma^t c(s_t^i, a_t^i, \boldsymbol{\mu}_t^N, \boldsymbol{\nu}_t^N) \right] \quad (14)$$

Approximating Constrained MARL

$$\begin{aligned} & \max_{\pi} V_N^r(\mathbf{s}_0, \pi) \\ & \text{subject to: } V_N^c(\mathbf{s}_0, \pi) \leq 0 \end{aligned} \tag{15}$$

Main Result:

- MFC approximation error $\mathcal{O}(e)$ where $e = \frac{1}{\sqrt{N}}[\sqrt{S} + \sqrt{A}]$.
- Zero constraint violation for large N .
- Devised Primal-Dual algorithm that computes the optimal policy with
 - $\mathcal{O}(e)$ error,
 - Zero constraint violation for large N
 - $\mathcal{O}(e^{-6})$ sample complexity.

Numerical Result

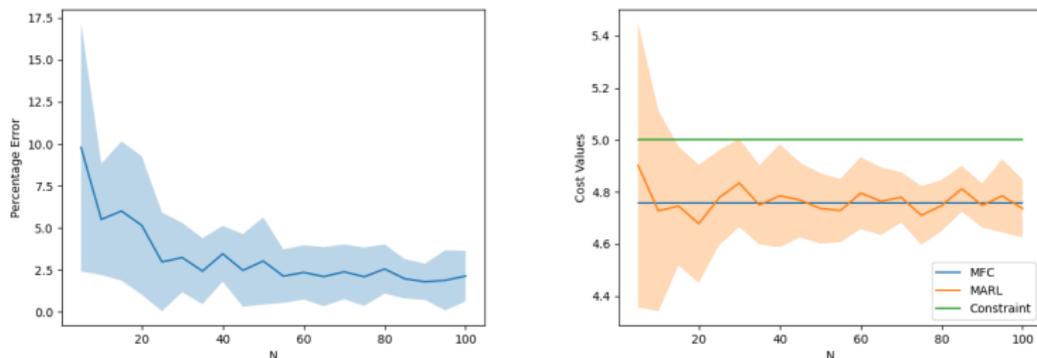


Figure: Percentage error in approximating the optimal objective value and constraint violation respectively as functions of N .

Constructing Near-Optimal Local Policy

Idea:

- Collecting network-wide information to compute μ_t^N, ν_t^N is costly or impossible at each instant.
- $\mu_t^\infty, \nu_t^\infty$ can be obtained deterministically via mean-field updates if μ_0 is known.
- Can we use $\mu_t^\infty, \nu_t^\infty$ as proxy for μ_t^N, ν_t^N ?
- It eliminates the cost of communication except at $t = 0$.

Constructing Near-Optimal Local Policy

- Let, π_N^* be the optimal N -agent policy sequence.
- $\pi_\infty^* = \{\pi_{t,\infty}^*\}$ be optimal infinite agent policy-sequence.
- Define $\tilde{\pi}_\infty^* = \{\tilde{\pi}_{t,\infty}^*\}$ such that,

$$\tilde{\pi}_{t,\infty}^*(s, \mu) = \pi_{t,\infty}^*(s, \mu_t^\infty), \quad \forall s, \forall \mu \quad (16)$$

- We show that,

$$|v_N(s_0, \pi_N^*) - v_N(\mu_0, \tilde{\pi}_\infty^*)| = \mathcal{O}(e), \quad e = \frac{1}{\sqrt{N}}[\sqrt{S} + \sqrt{A}]$$

- We develop an algorithm that computes $\tilde{\pi}_\infty^*$ with $\mathcal{O}(\max\{e, \epsilon\})$ error and $\mathcal{O}(\epsilon^{-3})$ sample complexity.

Numerical Result

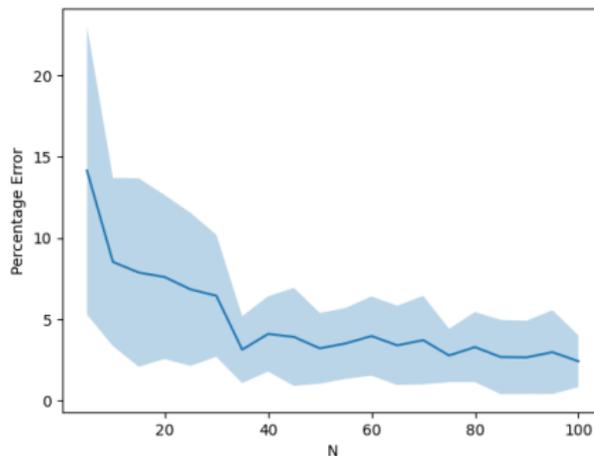


Figure: Percentage error of approximating the optimal policy via a local policy as a function of N .

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